ACCESSIBILITY AUDIT FOR OFFICE OF THE POLICE, FIRE AND CRIME COMMISSIONER

Thursday 14th January 2021

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MIXD

WORLD CLASS WEB DESIGN

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EXECUTIVE SUMMARY

This report describes the conformance of the Office of the Police, Fire and Crime Commissioner website with W3C's Web Content Accessibility Guidelines (WCAG). The review process is described in the 'Review Process' below and is based on evaluation described in [Accessibility Evaluation Resources](#).

Based on this evaluation, the https://www.northyorkshire-pfcc.gov.uk/ website is compliant with the WCAG 2.1 specification, Conformance Level AA.

EVALUATION

Background about evaluation

Conformance evaluation of web accessibility requires a combination of semi-automated evaluation tools and manual evaluation by an experienced reviewer. The evaluation results in this report are based on an evaluation conducted on the following date(s): 02/12/2020 - 14/01/2021 . The website may have changed since that time.

Scope of review

As websites are composed of many pages, it is impossible to test every single page manually. Because of this a representative page sample approach is taken. We generally review all the key pages and the main page types – experience has shown that it is not necessary to review all pages, as the same issues tend to be repeated, especially with a large CMS-managed site.

Name of website:	Office of the Police, Fire and Crime Commissioner
Purpose of site:	To inform users of who the OPFCC is and what they do.
Base URL of site:	https://www.northyorkshire-pfcc.gov.uk/
URLs included in review:	https://www.northyorkshire-pfcc.gov.uk/ https://www.northyorkshire-pfcc.gov.uk/for-you/ https://www.northyorkshire-pfcc.gov.uk/for-you/priorities/ https://www.northyorkshire-pfcc.gov.uk/foi/disclosure-log/ https://www.northyorkshire-pfcc.gov.uk/news/ https://www.northyorkshire-pfcc.gov.uk/decision-notices/ https://www.northyorkshire-pfcc.gov.uk/decision-notices/dn-10-2020-aj1-project-road-safety-fund/ https://www.northyorkshire-pfcc.gov.uk/contact/ https://www.northyorkshire-pfcc.gov.uk/contact/enquiry/ https://www.northyorkshire-pfcc.gov.uk/how-can-we-help/common-problems/police-memorabilia-auction/ https://www.northyorkshire-pfcc.gov.uk/how-can-we-help/get-involved/vacancies/ https://www.northyorkshire-pfcc.gov.uk/police-oversight/governance/jiac/
Exact date, or range of dates, on which review conducted:	02/12/2020 - 14/01/2021
Natural language(s) of website:	English

Reviewer

Name of reviewer:	Alex Edwards
Organisation:	Mixd
Telephone:	0113 360 8250
Reviewer(s) areas of expertise:	Specialises in Accessible Web design and has extensive experience as a front-end developer and the W3C 2.1 Web Content Accessibility Guidelines.
Natural language(s) with which the reviewer(s) is/are fluent, or familiar	English

REVIEW PROCESS

Conformance

Guidelines:	Web Content Accessibility Guidelines (WCAG) 2.1
Conformance Level:	AA standard. The Web page satisfies all the Level A and Level AA Success Criteria, or a Level AA conforming alternate version is provided.

Accessibility testing tools

The following tools were used in the review, including automated checkers, browsers, browser plugins, readability test tool, colour contrast test tool and screen readers.

Tools used during this review:

- Mac OSX VoiceOver
- WebAIM Color Contrast Checker
- Microsoft Accessibility Insights
- Wave
- Google Lighthouse

Manual testing

- Keyboard testing: navigation and focusable items
- Check for links with ambiguous link text
- Check for alt attributes
- Check form elements: descriptive labels and/or ARIA attributes
- Zoom readability/usability
- Page structure: landmarks and headings

Screen reader testing (i.e. Apple Voiceover)

- Quality and accuracy of link text and image attributes
- Spelling mistakes and reading order
- Interactivity with custom controls
- Accuracy of ARIA properties
- Accessibility of dynamic changes: predictive search, page content that changes on activation, filtered listings

Automated Testing

WCAG 2.1 mandatory requirements covered by the automated testing tools.

accesskeys	definition-list	list
aria-allowed-attr	dlitem	listitem
aria-required-attr	document-title	meta-refresh
aria-required-children	duplicate-id	meta-viewport
aria-required-parent	frame-title	object-alt
aria-roles	html-has-lang	tabindex
aria-valid-attr-value	html-lang-valid	td-headers-attr
aria-valid-attr	image-alt	th-has-data-cells
audio-caption	input-image-alt	valid-lang
button-name	label	video-caption
bypass	layout-table	video-description
color-contrast	link-name	

Detailed results for: Home

URL:	https://www.northyorkshire-pfcc.gov.uk/
Date audited:	02/12/2020
Google Lighthouse score:	100
WCAG Checkpoints passed:	50/50

WCAG Checkpoint	Remarks and explanations	Status	FAO
1.1.1 Non-text Content All non-text content that is presented to the user has a text alternative that serves the equivalent purpose, except for the situations listed below: ● Controls and inputs ● Time-based media ● Tests and quizzes ● Sensory based ● CAPTCHA ● Decorative or invisible content		Pass	
1.2.1 Audio-only and Video-only (Prerecorded) For prerecorded audio-only and prerecorded video-only media, the following are true, except when the audio or video is a media alternative for text and is clearly labeled as such. Prerecorded Audio-only: ● An alternative for time-based media is provided that presents equivalent information for prerecorded audio-only content. Prerecorded Video-only: ● Either an alternative for time-based media or an audio track is provided that presents equivalent information for prerecorded video-only content.	There is no audio-only or video-only content on this page.	N/A	
1.2.2 Captions (Prerecorded) Captions are provided for all pre recorded audio content in synchronized media, except when the media is a media alternative for text and is clearly labeled as such.	There is no pre-recorded audio content on this page.	N/A	
1.2.3 Audio Description or Media Alternative (Prerecorded) An alternative for time-based media or audio description of the prerecorded video content is provided for synchronized media, except when	There is no time-based media or pre-recorded video on this page.	N/A	

the media is a media alternative for text and is clearly labeled as such.			
1.2.4 Captions (Live) Captions are provided for all live audio content in synchronized media.	There is no live audio content on this page.	N/A	
1.2.5 Audio Description (Prerecorded) Audio description is provided for all prerecorded video content in synchronized media.	There is no pre-recorded video content on this page.	N/A	
1.3.1 Info and Relationships Information, structure, and relationships conveyed through presentation can be programmatically determined or are available in text.		Pass	
1.3.2 Meaningful Sequence When the sequence in which content is presented affects its meaning, a correct reading sequence can be programmatically determined.		Pass	
1.3.3 Sensory Characteristics Instructions provided for understanding and operating content do not rely solely on sensory characteristics of components such as shape, color, size, visual location, orientation, or sound.	Any instructions on this page do not rely upon shape, size, sound, or visual location.	Pass	
1.3.4 Orientation Content does not restrict its view and operation to a single display orientation, such as portrait or landscape, unless a specific display orientation is essential.	Orientation of page content is not restricted to only portrait or landscape.	Pass	
1.3.5 Identify Input Purpose The purpose of each input field collecting information about the user can be programmatically determined when: • The input field serves a purpose identified in the Input Purposes for User Interface Components section; and • The content is implemented using technologies with support for identifying the expected meaning for form input data.	There are no input fields collecting user information on this page..	N/A	
1.4.1 Use of colour Color is not used as the only visual means of conveying information, indicating an action, prompting a response, or distinguishing a visual element.	Color is not used as the only visual means of conveying information on this page.	Pass	

1.4.2 Audio Control If any audio on a Web page plays automatically for more than 3 seconds, either a mechanism is available to pause or stop the audio, or a mechanism is available to control audio volume independently from the overall system volume level.	There is no audio content that plays automatically on this page.	N/A	
1.4.3 Contrast (Minimum) The visual presentation of text and images of text has a contrast ratio of at least 4.5:1, except for the following: ● **Large-scale text** and images of large-scale text have a contrast ratio of at least 3:1; ● **Incidental text** or images that are part of an inactive user interface component, that are pure decoration, that are not visible to anyone, or that are part of a picture that contains significant other visual content ● **Logotypes** that include text as part of a logo or brand name		Pass	
1.4.4 Resize text Except for captions and images of text, text can be resized without assistive technology up to 200 percent without loss of content or functionality.	The page is readable and functional when the page is zoomed to 200%.	Pass	
1.4.5 Images of text If the technologies being used can achieve the visual presentation, text is used to convey information rather than images of text except for the following: ● Where the image of text can be visually customized to the user's requirements; ● A particular presentation of text is essential to the information being conveyed.	Where an image of text is used, it is as a decorative piece of content (i.e. no loss of information occurs should it not be present).	Pass	
1.4.10 Reflow Content can be presented without loss of information or functionality, and without requiring scrolling in two dimensions for: ● **Vertical scrolling** content at a width equivalent to 320 CSS pixels; ● **Horizontal scrolling** content at a height equivalent to 256 CSS pixels. Except for parts of the content which require two-dimensional layout for usage or meaning.	No loss of content or functionality occurs and horizontal scrolling is avoided when content is presented at a width of 320 pixels.	Pass	
1.4.11 Non-text Contrast		Pass	

The visual presentation of the following have a contrast ratio of at least 3:1 against adjacent color(s): ● Visual information required to identify user interface components and states, except for inactive components or where the appearance of the component is determined by the user agent and not modified by the author; ● Parts of graphics required to understand the content, except when a particular presentation of graphics is essential to the information being conveyed.			
1.4.12 Text Spacing In content implemented using markup languages that support the following text style properties, no loss of content or functionality occurs by setting all of the following and by changing no other style property: ● **Line height** (line spacing) to at least 1.5 times the font size; ● **Spacing** following paragraphs to at least 2 times the font size; ● **Letter spacing** (tracking) to at least 0.12 times the font size; ● **Word spacing** to at least 0.16 times the font size.	No loss of content or functionality occurs when the user adapts text line height/spacing to the minimum requirements for this checkpoint.	Pass	
1.4.13 Content on Hover or Focus Where receiving and then removing pointer hover or keyboard focus triggers additional content to become visible and then hidden, the following are true: ● **Dismissable** - A mechanism is available to dismiss the additional content without moving pointer hover or keyboard focus, unless the additional content communicates an input error or does not obscure or replace other content; ● **Hoverable** - If pointer hover can trigger the additional content, then the pointer can be moved over the additional content without the additional content disappearing; ● **Persistent** - The additional content remains visible until the hover or focus trigger is removed, the user dismisses it, or its information is no longer valid.	No additional content is presented on hover or keyboard focus on this page.	Pass	

2.1.1 Keyboard All functionality of the content is operable through a keyboard interface without requiring specific timings for individual keystrokes, except where the underlying function requires input that depends on the path of the user's movement and not just the endpoints.	All functionality of the content is operable through a keyboard interface.	Pass	
2.1.2 No keyboard traps If keyboard focus can be moved to a component of the page using a keyboard interface, then focus can be moved away from that component using only a keyboard interface, and, if it requires more than unmodified arrow or tab keys or other standard exit methods, the user is advised of the method for moving focus away.	There are no keyboard traps present on this page.	Pass	
2.1.4 Character Key Shortcuts If a keyboard shortcut is implemented in content using only letter (including upper- and lower-case letters), punctuation, number, or symbol characters, then at least one of the following is true: ● **Turn off** - A mechanism is available to turn the shortcut off; ● **Remap** - A mechanism is available to remap the shortcut to use one or more non-printable keyboard characters (e.g. Ctrl, Alt, etc); ● **Active only on focu**s - The keyboard shortcut for a user interface component is only active when that component has focus.	There are no character key shortcuts for this page.	N/A	
2.2.1 Timing Adjustable For each time limit that is set by the content, at least one of the following is true: ● **Turn off** - The user is allowed to turn off the time limit before encountering it; or ● **Adjust** - The user is allowed to adjust the time limit before encountering it over a wide range that is at least ten times the length of the default setting; or ● **Extend** - The user is warned before time expires and given at least 20 seconds to extend the time limit with a simple action (for example, "press the space bar"), and the user is allowed to extend the time limit at least ten times; or ● **Real-time Exception** - The time limit is a required part of a real-time event	There is no content on the page that requires adjustable timing.	N/A	

(for example, an auction), and no alternative to the time limit is possible; or ● **Essential Exception** - The time limit is essential and extending it would invalidate the activity; or ● **20 Hour Exception** - The time limit is longer than 20 hours.			
2.2.2 Pause, Stop, Hide For moving, blinking, scrolling, or auto-updating information, all of the following are true: ● **Moving, blinking, scrolling** - For any moving, blinking or scrolling information that (1) starts automatically, (2) lasts more than five seconds, and (3) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it unless the movement, blinking, or scrolling is part of an activity where it is essential; and ● **Auto-updating** - For any auto-updating information that (1) starts automatically and (2) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it or to control the frequency of the update unless the auto-updating is part of an activity where it is essential.	There is no moving, blinking, scrolling or auto-updating content on the page.	N/A	
2.3.1 Three Flashes or Below Threshold Web pages do not contain anything that flashes more than three times in any one second period, or the flash is below the general flash and red flash thresholds.	There is no flashing content on this page.	N/A	
2.4.1 Bypass Blocks A mechanism is available to bypass blocks of content that are repeated on multiple Web pages.	A skip-to-content button is present.	Pass	
2.4.2 Page Titled Web pages have titles that describe topic or purpose.	The page has an appropriate title.	Pass	
2.4.3 Focus Order If a Web page can be navigated sequentially and the navigation sequences affect meaning or operation, focusable components receive focus in an order that preserves meaning and operability.		Pass	

2.4.4 Link Purpose (In context) The purpose of each link can be determined from the link text alone or from the link text together with its programmatically determined link context, except where the purpose of the link would be ambiguous to users in general.	The purpose of each link can be determined from the link text alone, or from the link text and its context.	Pass	
2.4.5 Multiple Ways More than one way is available to locate a Web page within a set of Web pages except where the Web Page is the result of, or a step in a process.	Multiple ways are available to find other web pages on the site.	Pass	
2.4.6 Headings and Labels Page headings and labels for form and interactive controls are informative. Avoid duplicating heading (e.g., "More Details") or label text (e.g., "First Name") unless the structure provides adequate differentiation between them.	Page headings and labels for form and interactive controls are informative.	Pass	
2.4.7 Focus Visible Any keyboard operable user interface has a mode of operation where the keyboard focus indicator is visible.		Pass	
2.5.1 Pointer Gestures All functionality that uses multipoint or path-based gestures for operation can be operated with a single pointer without a path-based gesture, unless a multipoint or path-based gesture is essential.	There is no content on the page that uses multipoint or path-based gestures.	N/A	
2.5.2 Pointer Cancellation For functionality that can be operated using a single pointer, at least one of the following is true: ● **No Down-Event** - The down-event of the pointer is not used to execute any part of the function; ● **Abort or Undo** - Completion of the function is on the up-event, and a mechanism is available to abort the function before completion or to undo the function after completion; ● **Up Reversal** - The up-event reverses any outcome of the preceding down-event; ● **Essential** - Completing the function on the down-event is essential.		Pass	
2.5.3 Label in Name For user interface components with labels that include text or images of text, the name contains the text that is presented visually.		Pass	

2.5.4 Motion Actuation Functionality that can be operated by device motion or user motion can also be operated by user interface components and responding to the motion can be disabled to prevent accidental actuation, except when: ● **Supported Interface** - The motion is used to operate functionality through an accessibility supported interface; ● **Essential** - The motion is essential for the function and doing so would invalidate the activity.	There is no content that can be operated by device motion or user motion.	N/A	
3.1.1 Language of Page The default human language of each Web page can be programmatically determined.	The default language of this page is 'en'.	Pass	
3.1.2 Language of Parts The human language of each passage or phrase in the content can be programmatically determined except for proper names, technical terms, words of indeterminate language, and words or phrases that have become part of the vernacular of the immediately surrounding text.	There is no content on the page presented in a different language to the page default.	N/A	
3.2.1 On Focus When any user interface component receives focus, it does not initiate a change of context.	Focus states do not initiate a change of context on this page.	Pass	
3.2.2 On Input Changing the setting of any user interface component does not automatically cause a change of context unless the user has been advised of the behavior before using the component.	There are no UI components that have explicit settings that can be changed by the user on this page.	N/A	
3.2.3 Consistent Navigation Navigational mechanisms that are repeated on multiple Web pages within a set of Web pages occur in the same relative order each time they are repeated, unless a change is initiated by the user.		Pass	
3.2.4 Consistent Identification Components that have the same functionality within a set of Web pages are identified consistently.		Pass	
3.3.1 Error Identification If an input error is automatically detected, the item that is in error is identified and the error is described to the user in text.	There are no inputs on this page that require error identification.	N/A	
3.3.2 Labels or Instructions		Pass	

Labels or instructions are provided when content requires user input.			
3.3.3 Error Suggestion If an input error is automatically detected and suggestions for correction are known, then the suggestions are provided to the user, unless it would jeopardize the security or purpose of the content.	There are no inputs on this page that require error suggestion.	N/A	
3.3.4 Error Prevention For Web pages that cause legal commitments or financial transactions for the user to occur, that modify or delete user-controllable data in data storage systems, or that submit user test responses, at least one of the following is true: ● **Reversible** - Submissions are reversible. ● **Checked** - Data entered by the user is checked for input errors and the user is provided an opportunity to correct them. ● **Confirmed** - A mechanism is available for reviewing, confirming, and correcting information before finalizing the submission.	There are no inputs on this page that require error prevention.	N/A	
4.1.1 Parsing In content implemented using markup languages, elements have complete start and end tags, elements are nested according to their specifications, elements do not contain duplicate attributes, and any IDs are unique, except where the specifications allow these features.		Pass	
4.1.2 Name, Role, Value For all user interface components (including but not limited to: form elements, links and components generated by scripts), the name and role can be programmatically determined; states, properties, and values that can be set by the user can be programmatically set; and notification of changes to these items is available to user agents, including assistive technologies.		Pass	
4.1.3 Status Messages In content implemented using markup languages, status messages can be programmatically determined through role or properties such that they can be presented to the user by assistive technologies without receiving focus.	There are no status messages present on this page.	N/A	

Detailed results for: Section A

URL:	https://www.northyorkshire-pfcc.gov.uk/for-you/
Date audited:	02/12/2020
Google Lighthouse score:	100
WCAG Checkpoints passed:	50/50

WCAG Checkpoint	Remarks and explanations	Status	FAO
1.1.1 Non-text Content All non-text content that is presented to the user has a text alternative that serves the equivalent purpose, except for the situations listed below: ● Controls and inputs ● Time-based media ● Tests and quizzes ● Sensory based ● CAPTCHA ● Decorative or invisible content		Pass	
1.2.1 Audio-only and Video-only (Prerecorded) For prerecorded audio-only and prerecorded video-only media, the following are true, except when the audio or video is a media alternative for text and is clearly labeled as such. Prerecorded Audio-only: ● An alternative for time-based media is provided that presents equivalent information for prerecorded audio-only content. Prerecorded Video-only: ● Either an alternative for time-based media or an audio track is provided that presents equivalent information for prerecorded video-only content.	There is no audio-only or video-only content on this page.	N/A	
1.2.2 Captions (Prerecorded) Captions are provided for all pre recorded audio content in synchronized media, except when the media is a media alternative for text and is clearly labeled as such.	There is no pre-recorded audio content on this page.	N/A	
1.2.3 Audio Description or Media Alternative (Prerecorded)	There is no time-based media or pre-recorded video on this page.	N/A	

An alternative for time-based media or audio description of the prerecorded video content is provided for synchronized media, except when the media is a media alternative for text and is clearly labeled as such.			
1.2.4 Captions (Live) Captions are provided for all live audio content in synchronized media.	There is no live audio content on this page.	N/A	
1.2.5 Audio Description (Prerecorded) Audio description is provided for all prerecorded video content in synchronized media.	There is no pre-recorded video content on this page.	N/A	
1.3.1 Info and Relationships Information, structure, and relationships conveyed through presentation can be programmatically determined or are available in text.		Pass	
1.3.2 Meaningful Sequence When the sequence in which content is presented affects its meaning, a correct reading sequence can be programmatically determined.		Pass	
1.3.3 Sensory Characteristics Instructions provided for understanding and operating content do not rely solely on sensory characteristics of components such as shape, color, size, visual location, orientation, or sound.	Any instructions on this page do not rely upon shape, size, sound, or visual location.	Pass	
1.3.4 Orientation Content does not restrict its view and operation to a single display orientation, such as portrait or landscape, unless a specific display orientation is essential.	Orientation of page content is not restricted to only portrait or landscape.	Pass	
1.3.5 Identify Input Purpose The purpose of each input field collecting information about the user can be programmatically determined when: - The input field serves a purpose identified in the Input Purposes for User Interface Components section; and - The content is implemented using technologies with support for identifying the expected meaning for form input data.	There are no input fields collecting user information on this page.	N/A	
1.4.1 Use of colour Color is not used as the only visual means of conveying information, indicating an action,	Color is not used as the only visual means of conveying information on this page.	Pass	

prompting a response, or distinguishing a visual element.			
1.4.2 Audio Control If any audio on a Web page plays automatically for more than 3 seconds, either a mechanism is available to pause or stop the audio, or a mechanism is available to control audio volume independently from the overall system volume level.	There is no audio content that plays automatically on this page.	N/A	

1.4.3 Contrast (Minimum)
The visual presentation of text and images of text has a contrast ratio of at least 4.5:1, except for the following:
   ● **Large-scale text** and images of large-scale text have a contrast ratio of at least 3:1;
   ● **Incidental text** or images that are part of an inactive user interface component, that are pure decoration, that are not visible to anyone, or that are part of a picture that contains significant other visual content
   ● **Logotypes** that include text as part of a logo or brand name
		Pass	

1.4.4 Resize text Except for captions and images of text, text can be resized without assistive technology up to 200 percent without loss of content or functionality.	The page is readable and functional when the page is zoomed to 200%.	Pass	

1.4.5 Images of text
If the technologies being used can achieve the visual presentation, text is used to convey information rather than images of text except for the following:
   ● Where the image of text can be visually customized to the user's requirements;
   ● A particular presentation of text is essential to the information being conveyed.
	Where an image of text is used, it is as a decorative piece of content (i.e. no loss of information occurs should it not be present).	Pass	

1.4.10 Reflow
Content can be presented without loss of information or functionality, and without requiring scrolling in two dimensions for:
   ● **Vertical scrolling** content at a width equivalent to 320 CSS pixels;
   ● **Horizontal scrolling** content at a height equivalent to 256 CSS pixels.
Except for parts of the content which require two-dimensional layout for usage or meaning.
	No loss of content or functionality occurs and horizontal scrolling is avoided when content is presented at a width of 320 pixels.	Pass	

1.4.11 Non-text Contrast The visual presentation of the following have a contrast ratio of at least 3:1 against adjacent color(s): ● Visual information required to identify user interface components and states, except for inactive components or where the appearance of the component is determined by the user agent and not modified by the author; ● Parts of graphics required to understand the content, except when a particular presentation of graphics is essential to the information being conveyed.		Pass	
1.4.12 Text Spacing In content implemented using markup languages that support the following text style properties, no loss of content or functionality occurs by setting all of the following and by changing no other style property: ● **Line height** (line spacing) to at least 1.5 times the font size; ● **Spacing** following paragraphs to at least 2 times the font size; ● **Letter spacing** (tracking) to at least 0.12 times the font size; ● **Word spacing** to at least 0.16 times the font size.	No loss of content or functionality occurs when the user adapts text line height/spacing to the minimum requirements for this checkpoint.	Pass	
1.4.13 Content on Hover or Focus Where receiving and then removing pointer hover or keyboard focus triggers additional content to become visible and then hidden, the following are true: ● **Dismissable** - A mechanism is available to dismiss the additional content without moving pointer hover or keyboard focus, unless the additional content communicates an input error or does not obscure or replace other content; ● **Hoverable** - If pointer hover can trigger the additional content, then the pointer can be moved over the additional content without the additional content disappearing; ● **Persistent** - The additional content remains visible until the hover or focus trigger is removed, the user dismisses it, or its information is no longer valid.	No additional content is presented on hover or keyboard focus on this page.	Pass	

2.1.1 Keyboard All functionality of the content is operable through a keyboard interface without requiring specific timings for individual keystrokes, except where the underlying function requires input that depends on the path of the user's movement and not just the endpoints.	All functionality of the content is operable through a keyboard interface.	Pass	
2.1.2 No keyboard traps If keyboard focus can be moved to a component of the page using a keyboard interface, then focus can be moved away from that component using only a keyboard interface, and, if it requires more than unmodified arrow or tab keys or other standard exit methods, the user is advised of the method for moving focus away.	There are no keyboard traps present on this page.	Pass	
2.1.4 Character Key Shortcuts If a keyboard shortcut is implemented in content using only letter (including upper- and lower-case letters), punctuation, number, or symbol characters, then at least one of the following is true: ● **Turn off** - A mechanism is available to turn the shortcut off; ● **Remap** - A mechanism is available to remap the shortcut to use one or more non-printable keyboard characters (e.g. Ctrl, Alt, etc); ● **Active only on focus** - The keyboard shortcut for a user interface component is only active when that component has focus.	There are no character key shortcuts for this page.	N/A	
2.2.1 Timing Adjustable For each time limit that is set by the content, at least one of the following is true: ● **Turn off** - The user is allowed to turn off the time limit before encountering it; or ● **Adjust** - The user is allowed to adjust the time limit before encountering it over a wide range that is at least ten times the length of the default setting; or ● **Extend** - The user is warned before time expires and given at least 20 seconds to extend the time limit with a simple action (for example, "press the space bar"), and the user is allowed to extend the time limit at least ten times; or ● **Real-time Exception** - The time limit is a required part of a real-time event	There is no content on the page that requires adjustable timing.	N/A	

(for example, an auction), and no alternative to the time limit is possible; or ● **Essential Exception** - The time limit is essential and extending it would invalidate the activity; or ● **20 Hour Exception** - The time limit is longer than 20 hours.			
2.2.2 Pause, Stop, Hide For moving, blinking, scrolling, or auto-updating information, all of the following are true: ● **Moving, blinking, scrolling** - For any moving, blinking or scrolling information that (1) starts automatically, (2) lasts more than five seconds, and (3) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it unless the movement, blinking, or scrolling is part of an activity where it is essential; and ● **Auto-updating** - For any auto-updating information that (1) starts automatically and (2) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it or to control the frequency of the update unless the auto-updating is part of an activity where it is essential.	There is no moving, blinking, scrolling or auto-updating content on the page.	N/A	
2.3.1 Three Flashes or Below Threshold Web pages do not contain anything that flashes more than three times in any one second period, or the flash is below the general flash and red flash thresholds.	There is no flashing content on this page.	N/A	
2.4.1 Bypass Blocks A mechanism is available to bypass blocks of content that are repeated on multiple Web pages.	A skip-to-content button is present.	Pass	
2.4.2 Page Titled Web pages have titles that describe topic or purpose.	The page has an appropriate title.	Pass	
2.4.3 Focus Order If a Web page can be navigated sequentially and the navigation sequences affect meaning or operation, focusable components receive focus in an order that preserves meaning and operability.		Pass	

2.4.4 Link Purpose (In context) The purpose of each link can be determined from the link text alone or from the link text together with its programmatically determined link context, except where the purpose of the link would be ambiguous to users in general.	The purpose of each link can be determined from the link text alone, or from the link text and its context.	Pass	
2.4.5 Multiple Ways More than one way is available to locate a Web page within a set of Web pages except where the Web Page is the result of, or a step in a process.	Multiple ways are available to find other web pages on the site.	Pass	
2.4.6 Headings and Labels Page headings and labels for form and interactive controls are informative. Avoid duplicating heading (e.g., "More Details") or label text (e.g., "First Name") unless the structure provides adequate differentiation between them.	Page headings and labels for form and interactive controls are informative.	Pass	
2.4.7 Focus Visible Any keyboard operable user interface has a mode of operation where the keyboard focus indicator is visible.	User interface components which have a mode of operation can receive an appropriate keyboard focus indicator.	Pass	
2.5.1 Pointer Gestures All functionality that uses multipoint or path-based gestures for operation can be operated with a single pointer without a path-based gesture, unless a multipoint or path-based gesture is essential.	There is no content on the page that uses multipoint or path-based gestures.	N/A	
2.5.2 Pointer Cancellation For functionality that can be operated using a single pointer, at least one of the following is true: ● **No Down-Event** - The down-event of the pointer is not used to execute any part of the function; ● **Abort or Undo** - Completion of the function is on the up-event, and a mechanism is available to abort the function before completion or to undo the function after completion; ● **Up Reversal** - The up-event reverses any outcome of the preceding down-event; ● **Essential** - Completing the function on the down-event is essential.		Pass	
2.5.3 Label in Name		Pass	

For user interface components with labels that include text or images of text, the name contains the text that is presented visually.			

2.5.4 Motion Actuation
Functionality that can be operated by device motion or user motion can also be operated by user interface components and responding to the motion can be disabled to prevent accidental actuation, except when:
   ● **Supported Interface** - The motion is used to operate functionality through an accessibility supported interface;
   ● **Essential** - The motion is essential for the function and doing so would invalidate the activity.
	There is no content that can be operated by device motion or user motion.	N/A	

3.1.1 Language of Page The default human language of each Web page can be programmatically determined.	The default language of this page is 'en'.	Pass	
3.1.2 Language of Parts The human language of each passage or phrase in the content can be programmatically determined except for proper names, technical terms, words of indeterminate language, and words or phrases that have become part of the vernacular of the immediately surrounding text.	There is no content on the page presented in a different language to the page default.	N/A	
3.2.1 On Focus When any user interface component receives focus, it does not initiate a change of context.	Focus states do not initiate a change of context on this page.	Pass	
3.2.2 On Input Changing the setting of any user interface component does not automatically cause a change of context unless the user has been advised of the behavior before using the component.	There are no UI components that have explicit settings that can be changed by the user on this page.	N/A	
3.2.3 Consistent Navigation Navigational mechanisms that are repeated on multiple Web pages within a set of Web pages occur in the same relative order each time they are repeated, unless a change is initiated by the user.		Pass	
3.2.4 Consistent Identification Components that have the same functionality within a set of Web pages are identified consistently.		Pass	

[3.3.1 Error Identification](#) If an input error is automatically detected, the item that is in error is identified and the error is described to the user in text.	There are no inputs on this page that require error identification.	N/A	
[3.3.2 Labels or Instructions](#) Labels or instructions are provided when content requires user input.		Pass	
[3.3.3 Error Suggestion](#) If an input error is automatically detected and suggestions for correction are known, then the suggestions are provided to the user, unless it would jeopardize the security or purpose of the content.	There are no inputs on this page that require error suggestions.	N/A	
[3.3.4 Error Prevention](#) For Web pages that cause legal commitments or financial transactions for the user to occur, that modify or delete user-controllable data in data storage systems, or that submit user test responses, at least one of the following is true: • **Reversible** - Submissions are reversible. • **Checked** - Data entered by the user is checked for input errors and the user is provided an opportunity to correct them. • **Confirmed** - A mechanism is available for reviewing, confirming, and correcting information before finalizing the submission.	There are no inputs on this page that require error prevention.	N/A	
[4.1.1 Parsing](#) In content implemented using markup languages, elements have complete start and end tags, elements are nested according to their specifications, elements do not contain duplicate attributes, and any IDs are unique, except where the specifications allow these features.		Pass	
[4.1.2 Name, Role, Value](#) For all user interface components (including but not limited to: form elements, links and components generated by scripts), the name and [role](#) can be programmatically determined; states, properties, and values that can be set by the user can be programmatically set; and notification of changes to these items is available to user agents, including assistive technologies.		Pass	
[4.1.3 Status Messages](#)	There are no status messages present on this page.	N/A	

In content implemented using markup languages, status messages can be programmatically determined through role or properties such that they can be presented to the user by assistive technologies without receiving focus.			

Detailed results for: Section B

URL:	https://www.northyorkshire-pfcc.gov.uk/for-you/priorities/
Date audited:	02/12/2020
Google Lighthouse score:	100
WCAG Checkpoints passed:	50/50

WCAG Checkpoint	Remarks and explanations	Status	FAO
1.1.1 Non-text Content All non-text content that is presented to the user has a text alternative that serves the equivalent purpose, except for the situations listed below: ● Controls and inputs ● Time-based media ● Tests and quizzes ● Sensory based ● CAPTCHA ● Decorative or invisible content		Pass	
1.2.1 Audio-only and Video-only (Prerecorded) For prerecorded audio-only and prerecorded video-only media, the following are true, except when the audio or video is a media alternative for text and is clearly labeled as such. Prerecorded Audio-only: ● An alternative for time-based media is provided that presents equivalent information for prerecorded audio-only content. Prerecorded Video-only: ● Either an alternative for time-based media or an audio track is provided that presents equivalent information for prerecorded video-only content.	There is no audio-only or video-only content on this page.	N/A	
1.2.2 Captions (Prerecorded) Captions are provided for all pre recorded audio content in synchronized media, except when the media is a media alternative for text and is clearly labeled as such.	There is no pre-recorded audio content on this page.	N/A	
1.2.3 Audio Description or Media Alternative (Prerecorded) An alternative for time-based media or audio description of the prerecorded video content is provided for synchronized media, except when	There is no time-based media or pre-recorded video on this page.	N/A	

the media is a media alternative for text and is clearly labeled as such.			
1.2.4 Captions (Live) Captions are provided for all live audio content in synchronized media.	There is no live audio content on this page.	N/A	
1.2.5 Audio Description (Prerecorded) Audio description is provided for all prerecorded video content in synchronized media.	There is no pre-recorded video content on this page.	N/A	
1.3.1 Info and Relationships Information, structure, and relationships conveyed through presentation can be programmatically determined or are available in text.		Pass	
1.3.2 Meaningful Sequence When the sequence in which content is presented affects its meaning, a correct reading sequence can be programmatically determined.		Pass	
1.3.3 Sensory Characteristics Instructions provided for understanding and operating content do not rely solely on sensory characteristics of components such as shape, color, size, visual location, orientation, or sound.	Any instructions on this page do not rely upon shape, size, sound, or visual location.	Pass	
1.3.4 Orientation Content does not restrict its view and operation to a single display orientation, such as portrait or landscape, unless a specific display orientation is essential.	Orientation of page content is not restricted to only portrait or landscape.	Pass	
1.3.5 Identify Input Purpose The purpose of each input field collecting information about the user can be programmatically determined when: ● The input field serves a purpose identified in the Input Purposes for User Interface Components section; and ● The content is implemented using technologies with support for identifying the expected meaning for form input data.	There are no input fields collecting user information on this page.	N/A	
1.4.1 Use of colour Color is not used as the only visual means of conveying information, indicating an action, prompting a response, or distinguishing a visual element.	Color is not used as the only visual means of conveying information on this page.	Pass	

1.4.2 Audio Control If any audio on a Web page plays automatically for more than 3 seconds, either a mechanism is available to pause or stop the audio, or a mechanism is available to control audio volume independently from the overall system volume level.	There is no audio content that plays automatically on this page.	N/A	
1.4.3 Contrast (Minimum) The visual presentation of text and images of text has a contrast ratio of at least 4.5:1, except for the following: ● **Large-scale text** and images of large-scale text have a contrast ratio of at least 3:1; ● **Incidental text** or images that are part of an inactive user interface component, that are pure decoration, that are not visible to anyone, or that are part of a picture that contains significant other visual content ● **Logotypes** that include text as part of a logo or brand name		Pass	
1.4.4 Resize text Except for captions and images of text, text can be resized without assistive technology up to 200 percent without loss of content or functionality.	The page is readable and functional when the page is zoomed to 200%.	Pass	
1.4.5 Images of text If the technologies being used can achieve the visual presentation, text is used to convey information rather than images of text except for the following: ● Where the image of text can be visually customized to the user's requirements; ● A particular presentation of text is essential to the information being conveyed.	Where an image of text is used, it is as a decorative piece of content (i.e. no loss of information occurs should it not be present).	Pass	
1.4.10 Reflow Content can be presented without loss of information or functionality, and without requiring scrolling in two dimensions for: ● **Vertical scrolling** content at a width equivalent to 320 CSS pixels; ● **Horizontal scrolling** content at a height equivalent to 256 CSS pixels. Except for parts of the content which require two-dimensional layout for usage or meaning.	No loss of content or functionality occurs and horizontal scrolling is avoided when content is presented at a width of 320 pixels.	Pass	
1.4.11 Non-text Contrast		Pass	

The visual presentation of the following have a contrast ratio of at least 3:1 against adjacent color(s): ● Visual information required to identify user interface components and states, except for inactive components or where the appearance of the component is determined by the user agent and not modified by the author; ● Parts of graphics required to understand the content, except when a particular presentation of graphics is essential to the information being conveyed.			
1.4.12 Text Spacing In content implemented using markup languages that support the following text style properties, no loss of content or functionality occurs by setting all of the following and by changing no other style property: ● **Line height** (line spacing) to at least 1.5 times the font size; ● **Spacing** following paragraphs to at least 2 times the font size; ● **Letter spacing** (tracking) to at least 0.12 times the font size; ● **Word spacing** to at least 0.16 times the font size.	No loss of content or functionality occurs when the user adapts text line height/spacing to the minimum requirements for this checkpoint.	Pass	
1.4.13 Content on Hover or Focus Where receiving and then removing pointer hover or keyboard focus triggers additional content to become visible and then hidden, the following are true: ● **Dismissable** - A mechanism is available to dismiss the additional content without moving pointer hover or keyboard focus, unless the additional content communicates an input error or does not obscure or replace other content; ● **Hoverable** - If pointer hover can trigger the additional content, then the pointer can be moved over the additional content without the additional content disappearing; ● **Persistent** - The additional content remains visible until the hover or focus trigger is removed, the user dismisses it, or its information is no longer valid.	No additional content is presented on hover or keyboard focus on this page.	Pass	

2.1.1 Keyboard All functionality of the content is operable through a keyboard interface without requiring specific timings for individual keystrokes, except where the underlying function requires input that depends on the path of the user's movement and not just the endpoints.	All functionality of the content is operable through a keyboard interface.	Pass	
2.1.2 No keyboard traps If keyboard focus can be moved to a component of the page using a keyboard interface, then focus can be moved away from that component using only a keyboard interface, and, if it requires more than unmodified arrow or tab keys or other standard exit methods, the user is advised of the method for moving focus away.	There are no keyboard traps present on this page.	Pass	
2.1.4 Character Key Shortcuts If a keyboard shortcut is implemented in content using only letter (including upper- and lower-case letters), punctuation, number, or symbol characters, then at least one of the following is true: ● **Turn off** - A mechanism is available to turn the shortcut off; ● **Remap** - A mechanism is available to remap the shortcut to use one or more non-printable keyboard characters (e.g. Ctrl, Alt, etc); ● **Active only on focu**s - The keyboard shortcut for a user interface component is only active when that component has focus.	There are no character key shortcuts for this page.	N/A	
2.2.1 Timing Adjustable For each time limit that is set by the content, at least one of the following is true: ● **Turn off** - The user is allowed to turn off the time limit before encountering it; or ● **Adjust** - The user is allowed to adjust the time limit before encountering it over a wide range that is at least ten times the length of the default setting; or ● **Extend** - The user is warned before time expires and given at least 20 seconds to extend the time limit with a simple action (for example, "press the space bar"), and the user is allowed to extend the time limit at least ten times; or ● **Real-time Exception** - The time limit is a required part of a real-time event	There is no content on the page that requires adjustable timing.	N/A	

(for example, an auction), and no alternative to the time limit is possible; or ● **Essential Exception** - The time limit is essential and extending it would invalidate the activity; or ● **20 Hour Exception** - The time limit is longer than 20 hours.			
2.2.2 Pause, Stop, Hide For moving, blinking, scrolling, or auto-updating information, all of the following are true: ● **Moving, blinking, scrolling** - For any moving, blinking or scrolling information that (1) starts automatically, (2) lasts more than five seconds, and (3) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it unless the movement, blinking, or scrolling is part of an activity where it is essential; and ● **Auto-updating** - For any auto-updating information that (1) starts automatically and (2) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it or to control the frequency of the update unless the auto-updating is part of an activity where it is essential.	There is no moving, blinking, scrolling or auto-updating content on the page.	N/A	
2.3.1 Three Flashes or Below Threshold Web pages do not contain anything that flashes more than three times in any one second period, or the flash is below the general flash and red flash thresholds.	There is no flashing content on this page.	N/A	
2.4.1 Bypass Blocks A mechanism is available to bypass blocks of content that are repeated on multiple Web pages.	A skip-to-content button is present.	Pass	
2.4.2 Page Titled Web pages have titles that describe topic or purpose.	The page has an appropriate title.	Pass	
2.4.3 Focus Order If a Web page can be navigated sequentially and the navigation sequences affect meaning or operation, focusable components receive focus in an order that preserves meaning and operability.		Pass	

2.4.4 Link Purpose (In context) The purpose of each link can be determined from the link text alone or from the link text together with its programmatically determined link context, except where the purpose of the link would be ambiguous to users in general.	The purpose of each link can be determined from the link text alone, or from the link text and its context.	Pass	
2.4.5 Multiple Ways More than one way is available to locate a Web page within a set of Web pages except where the Web Page is the result of, or a step in a process.	Multiple ways are available to find other web pages on the site.	Pass	
2.4.6 Headings and Labels Page headings and labels for form and interactive controls are informative. Avoid duplicating heading (e.g., "More Details") or label text (e.g., "First Name") unless the structure provides adequate differentiation between them.	Page headings and labels for form and interactive controls are informative.	Pass	
2.4.7 Focus Visible Any keyboard operable user interface has a mode of operation where the keyboard focus indicator is visible.	User interface components which have a mode of operation can receive an appropriate keyboard focus indicator.	Pass	
2.5.1 Pointer Gestures All functionality that uses multipoint or path-based gestures for operation can be operated with a single pointer without a path-based gesture, unless a multipoint or path-based gesture is essential.	There is no content on the page that uses multipoint or path-based gestures.	N/A	
2.5.2 Pointer Cancellation For functionality that can be operated using a single pointer, at least one of the following is true: ● **No Down-Event** - The down-event of the pointer is not used to execute any part of the function; ● **Abort or Undo** - Completion of the function is on the up-event, and a mechanism is available to abort the function before completion or to undo the function after completion; ● **Up Reversal** - The up-event reverses any outcome of the preceding down-event; ● **Essential** - Completing the function on the down-event is essential.		Pass	
2.5.3 Label in Name		Pass	

For user interface components with labels that include text or images of text, the name contains the text that is presented visually.			

2.5.4 Motion Actuation
Functionality that can be operated by device motion or user motion can also be operated by user interface components and responding to the motion can be disabled to prevent accidental actuation, except when:
  • **Supported Interface** - The motion is used to operate functionality through an accessibility supported interface;
  • **Essential** - The motion is essential for the function and doing so would invalidate the activity.
	There is no content that can be operated by device motion or user motion.	N/A	

3.1.1 Language of Page The default human language of each Web page can be programmatically determined.	The default language of this page is 'en'.	Pass	
3.1.2 Language of Parts The human language of each passage or phrase in the content can be programmatically determined except for proper names, technical terms, words of indeterminate language, and words or phrases that have become part of the vernacular of the immediately surrounding text.	There is no content on the page presented in a different language to the page default.	N/A	
3.2.1 On Focus When any user interface component receives focus, it does not initiate a change of context.	Focus states do not initiate a change of context on this page.	Pass	
3.2.2 On Input Changing the setting of any user interface component does not automatically cause a change of context unless the user has been advised of the behavior before using the component.	There are no UI components that have explicit settings that can be changed by the user on this page.	N/A	
3.2.3 Consistent Navigation Navigational mechanisms that are repeated on multiple Web pages within a set of Web pages occur in the same relative order each time they are repeated, unless a change is initiated by the user.		Pass	
3.2.4 Consistent Identification Components that have the same functionality within a set of Web pages are identified consistently.		Pass	

3.3.1 Error Identification If an input error is automatically detected, the item that is in error is identified and the error is described to the user in text.	There are no inputs on this page that require error identification.	N/A	
3.3.2 Labels or Instructions Labels or instructions are provided when content requires user input.		Pass	
3.3.3 Error Suggestion If an input error is automatically detected and suggestions for correction are known, then the suggestions are provided to the user, unless it would jeopardize the security or purpose of the content.	There are no inputs on this page that require error suggestions.	N/A	
3.3.4 Error Prevention For Web pages that cause legal commitments or financial transactions for the user to occur, that modify or delete user-controllable data in data storage systems, or that submit user test responses, at least one of the following is true: • **Reversible** - Submissions are reversible. • **Checked** - Data entered by the user is checked for input errors and the user is provided an opportunity to correct them. • **Confirmed** - A mechanism is available for reviewing, confirming, and correcting information before finalizing the submission.	There are no inputs on this page that require error prevention.	N/A	
4.1.1 Parsing In content implemented using markup languages, elements have complete start and end tags, elements are nested according to their specifications, elements do not contain duplicate attributes, and any IDs are unique, except where the specifications allow these features.		Pass	
4.1.2 Name, Role, Value For all user interface components (including but not limited to: form elements, links and components generated by scripts), the name and role can be programmatically determined; states, properties, and values that can be set by the user can be programmatically set; and notification of changes to these items is available to user agents, including assistive technologies.		Pass	
4.1.3 Status Messages	There are no status messages present on this page.	N/A	

In content implemented using markup languages, status messages can be programmatically determined through role or properties such that they can be presented to the user by assistive technologies without receiving focus.			

Detailed results for: Disclosure log

URL:	https://www.northyorkshire-pfcc.gov.uk/foi/disclosure-log/
Date audited:	02/12/2020
Google Lighthouse score:	100
WCAG Checkpoints passed:	50/50

WCAG Checkpoint	Remarks and explanations	Status	FAO
1.1.1 Non-text Content All non-text content that is presented to the user has a text alternative that serves the equivalent purpose, except for the situations listed below: ● Controls and inputs ● Time-based media ● Tests and quizzes ● Sensory based ● CAPTCHA ● Decorative or invisible content		Pass	
1.2.1 Audio-only and Video-only (Prerecorded) For prerecorded audio-only and prerecorded video-only media, the following are true, except when the audio or video is a media alternative for text and is clearly labeled as such. Prerecorded Audio-only: ● An alternative for time-based media is provided that presents equivalent information for prerecorded audio-only content. Prerecorded Video-only: ● Either an alternative for time-based media or an audio track is provided that presents equivalent information for prerecorded video-only content.	There is no audio-only or video-only content on this page.	N/A	
1.2.2 Captions (Prerecorded) Captions are provided for all pre recorded audio content in synchronized media, except when the media is a media alternative for text and is clearly labeled as such.	There is no pre-recorded audio content on this page.	N/A	
1.2.3 Audio Description or Media Alternative (Prerecorded) An alternative for time-based media or audio description of the prerecorded video content is provided for synchronized media, except when	There is no time-based media or pre-recorded video on this page.	N/A	

the media is a media alternative for text and is clearly labeled as such.			
1.2.4 Captions (Live) Captions are provided for all live audio content in synchronized media.	There is no live audio content on this page.	N/A	
1.2.5 Audio Description (Prerecorded) Audio description is provided for all prerecorded video content in synchronized media.	There is no pre-recorded video content on this page.	N/A	
1.3.1 Info and Relationships Information, structure, and relationships conveyed through presentation can be programmatically determined or are available in text.		Pass	
1.3.2 Meaningful Sequence When the sequence in which content is presented affects its meaning, a correct reading sequence can be programmatically determined.		Pass	
1.3.3 Sensory Characteristics Instructions provided for understanding and operating content do not rely solely on sensory characteristics of components such as shape, color, size, visual location, orientation, or sound.	Any instructions on this page do not rely upon shape, size, sound, or visual location.	Pass	
1.3.4 Orientation Content does not restrict its view and operation to a single display orientation, such as portrait or landscape, unless a specific display orientation is essential.	Orientation of page content is not restricted to only portrait or landscape.	Pass	
1.3.5 Identify Input Purpose The purpose of each input field collecting information about the user can be programmatically determined when: ● The input field serves a purpose identified in the Input Purposes for User Interface Components section; and ● The content is implemented using technologies with support for identifying the expected meaning for form input data.	There are no input fields collecting user information on this page.	N/A	
1.4.1 Use of colour Color is not used as the only visual means of conveying information, indicating an action, prompting a response, or distinguishing a visual element.	Color is not used as the only visual means of conveying information on this page.	Pass	

1.4.2 Audio Control If any audio on a Web page plays automatically for more than 3 seconds, either a mechanism is available to pause or stop the audio, or a mechanism is available to control audio volume independently from the overall system volume level.	There is no audio content that plays automatically on this page.	N/A	
1.4.3 Contrast (Minimum) The visual presentation of text and images of text has a contrast ratio of at least 4.5:1, except for the following: **Large-scale text** and images of large-scale text have a contrast ratio of at least 3:1; **Incidental text** or images that are part of an inactive user interface component, that are pure decoration, that are not visible to anyone, or that are part of a picture that contains significant other visual content **Logotypes** that include text as part of a logo or brand name		Pass	
1.4.4 Resize text Except for captions and images of text, text can be resized without assistive technology up to 200 percent without loss of content or functionality.	The page is readable and functional when the page is zoomed to 200%.	Pass	
1.4.5 Images of text If the technologies being used can achieve the visual presentation, text is used to convey information rather than images of text except for the following: - Where the image of text can be visually customized to the user's requirements; - A particular presentation of text is essential to the information being conveyed.	Where an image of text is used, it is as a decorative piece of content (i.e. no loss of information occurs should it not be present).	Pass	
1.4.10 Reflow Content can be presented without loss of information or functionality, and without requiring scrolling in two dimensions for: **Vertical scrolling** content at a width equivalent to 320 CSS pixels; **Horizontal scrolling** content at a height equivalent to 256 CSS pixels. Except for parts of the content which require two-dimensional layout for usage or meaning.	No loss of content or functionality occurs and horizontal scrolling is avoided when content is presented at a width of 320 pixels.	Pass	
1.4.11 Non-text Contrast		Pass	

The visual presentation of the following have a contrast ratio of at least 3:1 against adjacent color(s): ● Visual information required to identify user interface components and states, except for inactive components or where the appearance of the component is determined by the user agent and not modified by the author; ● Parts of graphics required to understand the content, except when a particular presentation of graphics is essential to the information being conveyed.			
1.4.12 Text Spacing In content implemented using markup languages that support the following text style properties, no loss of content or functionality occurs by setting all of the following and by changing no other style property: ● **Line height** (line spacing) to at least 1.5 times the font size; ● **Spacing** following paragraphs to at least 2 times the font size; ● **Letter spacing** (tracking) to at least 0.12 times the font size; ● **Word spacing** to at least 0.16 times the font size.	No loss of content or functionality occurs when the user adapts text line height/spacing to the minimum requirements for this checkpoint.	Pass	
1.4.13 Content on Hover or Focus Where receiving and then removing pointer hover or keyboard focus triggers additional content to become visible and then hidden, the following are true: ● **Dismissable** - A mechanism is available to dismiss the additional content without moving pointer hover or keyboard focus, unless the additional content communicates an input error or does not obscure or replace other content; ● **Hoverable** - If pointer hover can trigger the additional content, then the pointer can be moved over the additional content without the additional content disappearing; ● **Persistent** - The additional content remains visible until the hover or focus trigger is removed, the user dismisses it, or its information is no longer valid.	No additional content is presented on hover or keyboard focus on this page.	Pass	

2.1.1 Keyboard All functionality of the content is operable through a keyboard interface without requiring specific timings for individual keystrokes, except where the underlying function requires input that depends on the path of the user's movement and not just the endpoints.	All functionality of the content is operable through a keyboard interface.	Pass	
2.1.2 No keyboard traps If keyboard focus can be moved to a component of the page using a keyboard interface, then focus can be moved away from that component using only a keyboard interface, and, if it requires more than unmodified arrow or tab keys or other standard exit methods, the user is advised of the method for moving focus away.	There are no keyboard traps present on this page.	Pass	
2.1.4 Character Key Shortcuts If a keyboard shortcut is implemented in content using only letter (including upper- and lower-case letters), punctuation, number, or symbol characters, then at least one of the following is true: ● **Turn off** - A mechanism is available to turn the shortcut off; ● **Remap** - A mechanism is available to remap the shortcut to use one or more non-printable keyboard characters (e.g. Ctrl, Alt, etc); ● **Active only on focus** - The keyboard shortcut for a user interface component is only active when that component has focus.	There are no character key shortcuts for this page.	N/A	
2.2.1 Timing Adjustable For each time limit that is set by the content, at least one of the following is true: ● **Turn off** - The user is allowed to turn off the time limit before encountering it; or ● **Adjust** - The user is allowed to adjust the time limit before encountering it over a wide range that is at least ten times the length of the default setting; or ● **Extend** - The user is warned before time expires and given at least 20 seconds to extend the time limit with a simple action (for example, "press the space bar"), and the user is allowed to extend the time limit at least ten times; or ● **Real-time Exception** - The time limit is a required part of a real-time event	There is no content on the page that requires adjustable timing.	N/A	

(for example, an auction), and no alternative to the time limit is possible; or ● **Essential Exception** - The time limit is essential and extending it would invalidate the activity; or ● **20 Hour Exception** - The time limit is longer than 20 hours.			
2.2.2 Pause, Stop, Hide For moving, blinking, scrolling, or auto-updating information, all of the following are true: ● **Moving, blinking, scrolling** - For any moving, blinking or scrolling information that (1) starts automatically, (2) lasts more than five seconds, and (3) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it unless the movement, blinking, or scrolling is part of an activity where it is essential; and ● **Auto-updating** - For any auto-updating information that (1) starts automatically and (2) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it or to control the frequency of the update unless the auto-updating is part of an activity where it is essential.	There is no moving, blinking, scrolling or auto-updating content on the page.	N/A	
2.3.1 Three Flashes or Below Threshold Web pages do not contain anything that flashes more than three times in any one second period, or the flash is below the general flash and red flash thresholds.	There is no flashing content on this page.	N/A	
2.4.1 Bypass Blocks A mechanism is available to bypass blocks of content that are repeated on multiple Web pages.	A skip-to-content button is present.	Pass	
2.4.2 Page Titled Web pages have titles that describe topic or purpose.	The page has an appropriate title.	Pass	
2.4.3 Focus Order If a Web page can be navigated sequentially and the navigation sequences affect meaning or operation, focusable components receive focus in an order that preserves meaning and operability.		Pass	

2.4.4 Link Purpose (In context) The purpose of each link can be determined from the link text alone or from the link text together with its programmatically determined link context, except where the purpose of the link would be ambiguous to users in general.		Pass	
2.4.5 Multiple Ways More than one way is available to locate a Web page within a set of Web pages except where the Web Page is the result of, or a step in a process.	Multiple ways are available to find other web pages on the site.	Pass	
2.4.6 Headings and Labels Page headings and labels for form and interactive controls are informative. Avoid duplicating heading (e.g., "More Details") or label text (e.g., "First Name") unless the structure provides adequate differentiation between them.	Page headings and labels for form and interactive controls are informative.	Pass	
2.4.7 Focus Visible Any keyboard operable user interface has a mode of operation where the keyboard focus indicator is visible.		Pass	
2.5.1 Pointer Gestures All functionality that uses multipoint or path-based gestures for operation can be operated with a single pointer without a path-based gesture, unless a multipoint or path-based gesture is essential.	There is no content on the page that uses multipoint or path-based gestures.	N/A	
2.5.2 Pointer Cancellation For functionality that can be operated using a single pointer, at least one of the following is true: • **No Down-Event** - The down-event of the pointer is not used to execute any part of the function; • **Abort or Undo** - Completion of the function is on the up-event, and a mechanism is available to abort the function before completion or to undo the function after completion; • **Up Reversal** - The up-event reverses any outcome of the preceding down-event; • **Essential** - Completing the function on the down-event is essential.		Pass	
2.5.3 Label in Name For user interface components with labels that include text or images of text, the name contains the text that is presented visually.		Pass	

2.5.4 Motion Actuation Functionality that can be operated by device motion or user motion can also be operated by user interface components and responding to the motion can be disabled to prevent accidental actuation, except when: ● **Supported Interface** - The motion is used to operate functionality through an accessibility supported interface; ● **Essential** - The motion is essential for the function and doing so would invalidate the activity.	There is no content that can be operated by device motion or user motion.	N/A	
3.1.1 Language of Page The default human language of each Web page can be programmatically determined.	The default language of this page is 'en'.	Pass	
3.1.2 Language of Parts The human language of each passage or phrase in the content can be programmatically determined except for proper names, technical terms, words of indeterminate language, and words or phrases that have become part of the vernacular of the immediately surrounding text.		Pass	
3.2.1 On Focus When any user interface component receives focus, it does not initiate a change of context.	Focus states do not initiate a change of context on this page.	Pass	
3.2.2 On Input Changing the setting of any user interface component does not automatically cause a change of context unless the user has been advised of the behavior before using the component.	There are no UI components that have explicit settings that can be changed by the user on this page.	N/A	
3.2.3 Consistent Navigation Navigational mechanisms that are repeated on multiple Web pages within a set of Web pages occur in the same relative order each time they are repeated, unless a change is initiated by the user.		Pass	
3.2.4 Consistent Identification Components that have the same functionality within a set of Web pages are identified consistently.		Pass	
3.3.1 Error Identification If an input error is automatically detected, the item that is in error is identified and the error is described to the user in text.	There are no inputs on this page that require error identification.	N/A	
3.3.2 Labels or Instructions		Pass	

Labels or instructions are provided when content requires user input.			
[3.3.3 Error Suggestion](#) If an input error is automatically detected and suggestions for correction are known, then the suggestions are provided to the user, unless it would jeopardize the security or purpose of the content.	There are no inputs on this page that require error suggestions.	N/A	
[3.3.4 Error Prevention](#) For Web pages that cause legal commitments or financial transactions for the user to occur, that modify or delete user-controllable data in data storage systems, or that submit user test responses, at least one of the following is true: ● **Reversible** - Submissions are reversible. ● **Checked** - Data entered by the user is checked for input errors and the user is provided an opportunity to correct them. ● **Confirmed** - A mechanism is available for reviewing, confirming, and correcting information before finalizing the submission.	There are no inputs on this page that require error prevention.	N/A	
[4.1.1 Parsing](#) In content implemented using markup languages, elements have complete start and end tags, elements are nested according to their specifications, elements do not contain duplicate attributes, and any IDs are unique, except where the specifications allow these features.		Pass	
[4.1.2 Name, Role, Value](#) For all user interface components (including but not limited to: form elements, links and components generated by scripts), the name and [role](#) can be programmatically determined; states, properties, and values that can be set by the user can be programmatically set; and notification of changes to these items is available to user agents, including assistive technologies.		Pass	
[4.1.3 Status Messages](#) In content implemented using markup languages, status messages can be programmatically determined through role or properties such that they can be presented to the user by assistive technologies without receiving focus.	There are no status messages present on this page, though one would be recommended to indicate how many results are displayed when the archive filter is used.	N/A	

Detailed results for: News

URL:	https://www.northyorkshire-pfcc.gov.uk/news/
Date audited:	02/12/2020
Google Lighthouse score:	100
WCAG Checkpoints passed:	50/50

WCAG Checkpoint	Remarks and explanations	Status	FAO
1.1.1 Non-text Content All non-text content that is presented to the user has a text alternative that serves the equivalent purpose, except for the situations listed below: ● Controls and inputs ● Time-based media ● Tests and quizzes ● Sensory based ● CAPTCHA ● Decorative or invisible content		Pass	
1.2.1 Audio-only and Video-only (Prerecorded) For prerecorded audio-only and prerecorded video-only media, the following are true, except when the audio or video is a media alternative for text and is clearly labeled as such. Prerecorded Audio-only: ● An alternative for time-based media is provided that presents equivalent information for prerecorded audio-only content. Prerecorded Video-only: ● Either an alternative for time-based media or an audio track is provided that presents equivalent information for prerecorded video-only content.	There is no audio-only or video-only content on this page.	N/A	
1.2.2 Captions (Prerecorded) Captions are provided for all pre recorded audio content in synchronized media, except when the media is a media alternative for text and is clearly labeled as such.	There is no pre-recorded audio content on this page.	N/A	
1.2.3 Audio Description or Media Alternative (Prerecorded)	There is no time-based media or pre-recorded video on this page.	N/A	

An alternative for time-based media or audio description of the prerecorded video content is provided for synchronized media, except when the media is a media alternative for text and is clearly labeled as such.			
1.2.4 Captions (Live) Captions are provided for all live audio content in synchronized media.	There is no live audio content on this page.	N/A	
1.2.5 Audio Description (Prerecorded) Audio description is provided for all prerecorded video content in synchronized media.	There is no pre-recorded video content on this page.	N/A	
1.3.1 Info and Relationships Information, structure, and relationships conveyed through presentation can be programmatically determined or are available in text.		Pass	
1.3.2 Meaningful Sequence When the sequence in which content is presented affects its meaning, a correct reading sequence can be programmatically determined.		Pass	
1.3.3 Sensory Characteristics Instructions provided for understanding and operating content do not rely solely on sensory characteristics of components such as shape, color, size, visual location, orientation, or sound.		Pass	
1.3.4 Orientation Content does not restrict its view and operation to a single display orientation, such as portrait or landscape, unless a specific display orientation is essential.	Orientation of page content is not restricted to only portrait or landscape.	Pass	
1.3.5 Identify Input Purpose The purpose of each input field collecting information about the user can be programmatically determined when: ● The input field serves a purpose identified in the Input Purposes for User Interface Components section; and ● The content is implemented using technologies with support for identifying the expected meaning for form input data.	There are no input fields collecting user information on this page.	N/A	
1.4.1 Use of colour Color is not used as the only visual means of conveying information, indicating an action,	Color is not used as the only visual means of conveying information on this page.	Pass	

prompting a response, or distinguishing a visual element.			
1.4.2 Audio Control If any audio on a Web page plays automatically for more than 3 seconds, either a mechanism is available to pause or stop the audio, or a mechanism is available to control audio volume independently from the overall system volume level.	There is no audio content that plays automatically on this page.	N/A	
1.4.3 Contrast (Minimum) The visual presentation of text and images of text has a contrast ratio of at least 4.5:1, except for the following: ● **Large-scale text** and images of large-scale text have a contrast ratio of at least 3:1; ● **Incidental text** or images that are part of an inactive user interface component, that are pure decoration, that are not visible to anyone, or that are part of a picture that contains significant other visual content ● **Logotypes** that include text as part of a logo or brand name		Pass	
1.4.4 Resize text Except for captions and images of text, text can be resized without assistive technology up to 200 percent without loss of content or functionality.	The page is readable and functional when the page is zoomed to 200%.	Pass	
1.4.5 Images of text If the technologies being used can achieve the visual presentation, text is used to convey information rather than images of text except for the following: ● Where the image of text can be visually customized to the user's requirements; ● A particular presentation of text is essential to the information being conveyed.	Where an image of text is used, it is as a decorative piece of content (i.e. no loss of information occurs should it not be present).	Pass	
1.4.10 Reflow Content can be presented without loss of information or functionality, and without requiring scrolling in two dimensions for: ● **Vertical scrolling** content at a width equivalent to 320 CSS pixels; ● **Horizontal scrolling** content at a height equivalent to 256 CSS pixels. Except for parts of the content which require two-dimensional layout for usage or meaning.	No loss of content or functionality occurs and horizontal scrolling is avoided when content is presented at a width of 320 pixels.	Pass	

1.4.11 Non-text Contrast The visual presentation of the following have a contrast ratio of at least 3:1 against adjacent color(s): ● Visual information required to identify user interface components and states, except for inactive components or where the appearance of the component is determined by the user agent and not modified by the author; ● Parts of graphics required to understand the content, except when a particular presentation of graphics is essential to the information being conveyed.		Pass	
1.4.12 Text Spacing In content implemented using markup languages that support the following text style properties, no loss of content or functionality occurs by setting all of the following and by changing no other style property: ● **Line height** (line spacing) to at least 1.5 times the font size; ● **Spacing** following paragraphs to at least 2 times the font size; ● **Letter spacing** (tracking) to at least 0.12 times the font size; ● **Word spacing** to at least 0.16 times the font size.	No loss of content or functionality occurs when the user adapts text line height/spacing to the minimum requirements for this checkpoint.	Pass	
1.4.13 Content on Hover or Focus Where receiving and then removing pointer hover or keyboard focus triggers additional content to become visible and then hidden, the following are true: ● **Dismissable** - A mechanism is available to dismiss the additional content without moving pointer hover or keyboard focus, unless the additional content communicates an input error or does not obscure or replace other content; ● **Hoverable** - If pointer hover can trigger the additional content, then the pointer can be moved over the additional content without the additional content disappearing; ● **Persistent** - The additional content remains visible until the hover or focus trigger is removed, the user dismisses it, or its information is no longer valid.	No additional content is presented on hover or keyboard focus on this page.	Pass	

2.1.1 Keyboard All functionality of the content is operable through a keyboard interface without requiring specific timings for individual keystrokes, except where the underlying function requires input that depends on the path of the user's movement and not just the endpoints.	All functionality of the content is operable through a keyboard interface.	Pass	
2.1.2 No keyboard traps If keyboard focus can be moved to a component of the page using a keyboard interface, then focus can be moved away from that component using only a keyboard interface, and, if it requires more than unmodified arrow or tab keys or other standard exit methods, the user is advised of the method for moving focus away.	There are no keyboard traps present on this page.	Pass	
2.1.4 Character Key Shortcuts If a keyboard shortcut is implemented in content using only letter (including upper- and lower-case letters), punctuation, number, or symbol characters, then at least one of the following is true: ● **Turn off** - A mechanism is available to turn the shortcut off; ● **Remap** - A mechanism is available to remap the shortcut to use one or more non-printable keyboard characters (e.g. Ctrl, Alt, etc); ● **Active only on focus** - The keyboard shortcut for a user interface component is only active when that component has focus.	There are no character key shortcuts for this page.	N/A	
2.2.1 Timing Adjustable For each time limit that is set by the content, at least one of the following is true: ● **Turn off** - The user is allowed to turn off the time limit before encountering it; or ● **Adjust** - The user is allowed to adjust the time limit before encountering it over a wide range that is at least ten times the length of the default setting; or ● **Extend** - The user is warned before time expires and given at least 20 seconds to extend the time limit with a simple action (for example, "press the space bar"), and the user is allowed to extend the time limit at least ten times; or ● **Real-time Exception** - The time limit is a required part of a real-time event	There is no content on the page that requires adjustable timing.	N/A	

(for example, an auction), and no alternative to the time limit is possible; or ● **Essential Exception** - The time limit is essential and extending it would invalidate the activity; or ● **20 Hour Exception** - The time limit is longer than 20 hours.			
2.2.2 Pause, Stop, Hide For moving, blinking, scrolling, or auto-updating information, all of the following are true: ● **Moving, blinking, scrolling** - For any moving, blinking or scrolling information that (1) starts automatically, (2) lasts more than five seconds, and (3) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it unless the movement, blinking, or scrolling is part of an activity where it is essential; and ● **Auto-updating** - For any auto-updating information that (1) starts automatically and (2) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it or to control the frequency of the update unless the auto-updating is part of an activity where it is essential.	There is no moving, blinking, scrolling or auto-updating content on the page.	N/A	
2.3.1 Three Flashes or Below Threshold Web pages do not contain anything that flashes more than three times in any one second period, or the flash is below the general flash and red flash thresholds.	There is no flashing content on this page.	N/A	
2.4.1 Bypass Blocks A mechanism is available to bypass blocks of content that are repeated on multiple Web pages.	A skip-to-content button is present.	Pass	
2.4.2 Page Titled Web pages have titles that describe topic or purpose.	The page has an appropriate title.	Pass	
2.4.3 Focus Order If a Web page can be navigated sequentially and the navigation sequences affect meaning or operation, focusable components receive focus in an order that preserves meaning and operability.		Pass	

2.4.4 Link Purpose (In context) The purpose of each link can be determined from the link text alone or from the link text together with its programmatically determined link context, except where the purpose of the link would be ambiguous to users in general.		Pass	
2.4.5 Multiple Ways More than one way is available to locate a Web page within a set of Web pages except where the Web Page is the result of, or a step in a process.	Multiple ways are available to find other web pages on the site.	Pass	
2.4.6 Headings and Labels Page headings and labels for form and interactive controls are informative. Avoid duplicating heading (e.g., "More Details") or label text (e.g., "First Name") unless the structure provides adequate differentiation between them.	Page headings and labels for form and interactive controls are informative.	Pass	
2.4.7 Focus Visible Any keyboard operable user interface has a mode of operation where the keyboard focus indicator is visible.	User interface components which have a mode of operation can receive an appropriate keyboard focus indicator.	Pass	
2.5.1 Pointer Gestures All functionality that uses multipoint or path-based gestures for operation can be operated with a single pointer without a path-based gesture, unless a multipoint or path-based gesture is essential.	There is no content on the page that uses multipoint or path-based gestures.	N/A	
2.5.2 Pointer Cancellation For functionality that can be operated using a single pointer, at least one of the following is true: ● **No Down-Event** - The down-event of the pointer is not used to execute any part of the function; ● **Abort or Undo** - Completion of the function is on the up-event, and a mechanism is available to abort the function before completion or to undo the function after completion; ● **Up Reversal** - The up-event reverses any outcome of the preceding down-event; ● **Essential** - Completing the function on the down-event is essential.		Pass	
2.5.3 Label in Name		Pass	

For user interface components with labels that include text or images of text, the name contains the text that is presented visually.			
2.5.4 Motion Actuation Functionality that can be operated by device motion or user motion can also be operated by user interface components and responding to the motion can be disabled to prevent accidental actuation, except when: • **Supported Interface** - The motion is used to operate functionality through an accessibility supported interface; • **Essential** - The motion is essential for the function and doing so would invalidate the activity.	There is no content that can be operated by device motion or user motion.	N/A	
3.1.1 Language of Page The default human language of each Web page can be programmatically determined.	The default language of this page is 'en'.	Pass	
3.1.2 Language of Parts The human language of each passage or phrase in the content can be programmatically determined except for proper names, technical terms, words of indeterminate language, and words or phrases that have become part of the vernacular of the immediately surrounding text.	There is no content on the page presented in a different language to the page default.	N/A	
3.2.1 On Focus When any user interface component receives focus, it does not initiate a change of context.	Focus states do not initiate a change of context on this page.	Pass	
3.2.2 On Input Changing the setting of any user interface component does not automatically cause a change of context unless the user has been advised of the behavior before using the component.	There are no UI components that have explicit settings that can be changed by the user on this page.	N/A	
3.2.3 Consistent Navigation Navigational mechanisms that are repeated on multiple Web pages within a set of Web pages occur in the same relative order each time they are repeated, unless a change is initiated by the user.		Pass	
3.2.4 Consistent Identification Components that have the same functionality within a set of Web pages are identified consistently.		Pass	

[3.3.1 Error Identification](#) If an input error is automatically detected, the item that is in error is identified and the error is described to the user in text.	There are no inputs on this page that require error identification.	N/A	
[3.3.2 Labels or Instructions](#) Labels or instructions are provided when content requires user input.		Pass	
[3.3.3 Error Suggestion](#) If an input error is automatically detected and suggestions for correction are known, then the suggestions are provided to the user, unless it would jeopardize the security or purpose of the content.	There are no inputs on this page that require error suggestions.	N/A	
[3.3.4 Error Prevention](#) For Web pages that cause legal commitments or financial transactions for the user to occur, that modify or delete user-controllable data in data storage systems, or that submit user test responses, at least one of the following is true: ● **Reversible** - Submissions are reversible. ● **Checked** - Data entered by the user is checked for input errors and the user is provided an opportunity to correct them. ● **Confirmed** - A mechanism is available for reviewing, confirming, and correcting information before finalizing the submission.	There are no inputs on this page that require error prevention.	N/A	
[4.1.1 Parsing](#) In content implemented using markup languages, elements have complete start and end tags, elements are nested according to their specifications, elements do not contain duplicate attributes, and any IDs are unique, except where the specifications allow these features.		Pass	
[4.1.2 Name, Role, Value](#) For all user interface components (including but not limited to: form elements, links and components generated by scripts), the name and [role](#) can be programmatically determined; states, properties, and values that can be set by the user can be programmatically set; and notification of changes to these items is available to user agents, including assistive technologies.		Pass	
[4.1.3 Status Messages](#)	There are no status messages present on this page, though	N/A	

In content implemented using markup languages, status messages can be programmatically determined through role or properties such that they can be presented to the user by assistive technologies without receiving focus.	one would be recommended to indicate how many results are displayed when the filter is used. There are no status messages present on this page.		

Detailed results for: Decision notices

URL:	https://www.northyorkshire-pfcc.gov.uk/decision-notices/
Date audited:	02/12/2020
Google Lighthouse score:	100
WCAG Checkpoints passed:	49/50

WCAG Checkpoint	Remarks and explanations	Status	FAO
1.1.1 Non-text Content All non-text content that is presented to the user has a text alternative that serves the equivalent purpose, except for the situations listed below: ● Controls and inputs ● Time-based media ● Tests and quizzes ● Sensory based ● CAPTCHA ● Decorative or invisible content		Pass	
1.2.1 Audio-only and Video-only (Prerecorded) For prerecorded audio-only and prerecorded video-only media, the following are true, except when the audio or video is a media alternative for text and is clearly labeled as such. Prerecorded Audio-only: ● An alternative for time-based media is provided that presents equivalent information for prerecorded audio-only content. Prerecorded Video-only: ● Either an alternative for time-based media or an audio track is provided that presents equivalent information for prerecorded video-only content.	There is no audio-only or video-only content on this page.	N/A	
1.2.2 Captions (Prerecorded) Captions are provided for all pre recorded audio content in synchronized media, except when the media is a media alternative for text and is clearly labeled as such.	There is no pre-recorded audio content on this page.	N/A	
1.2.3 Audio Description or Media Alternative (Prerecorded) An alternative for time-based media or audio description of the prerecorded video content is provided for synchronized media, except when	There is no time-based media or pre-recorded video on this page.	N/A	

the media is a media alternative for text and is clearly labeled as such.			
1.2.4 Captions (Live) Captions are provided for all live audio content in synchronized media.	There is no live audio content on this page.	N/A	
1.2.5 Audio Description (Prerecorded) Audio description is provided for all prerecorded video content in synchronized media.	There is no pre-recorded video content on this page.	N/A	
1.3.1 Info and Relationships Information, structure, and relationships conveyed through presentation can be programmatically determined or are available in text.		Pass	
1.3.2 Meaningful Sequence When the sequence in which content is presented affects its meaning, a correct reading sequence can be programmatically determined.		Pass	
1.3.3 Sensory Characteristics Instructions provided for understanding and operating content do not rely solely on sensory characteristics of components such as shape, color, size, visual location, orientation, or sound.	Any instructions on this page do not rely upon shape, size, sound, or visual location.	Pass	
1.3.4 Orientation Content does not restrict its view and operation to a single display orientation, such as portrait or landscape, unless a specific display orientation is essential.	Orientation of page content is not restricted to only portrait or landscape.	Pass	
1.3.5 Identify Input Purpose The purpose of each input field collecting information about the user can be programmatically determined when: ● The input field serves a purpose identified in the Input Purposes for User Interface Components section; and ● The content is implemented using technologies with support for identifying the expected meaning for form input data.	There are no input fields collecting user information on this page.	N/A	
1.4.1 Use of colour Color is not used as the only visual means of conveying information, indicating an action, prompting a response, or distinguishing a visual element.	Color is not used as the only visual means of conveying information on this page.	Pass	

1.4.2 Audio Control If any audio on a Web page plays automatically for more than 3 seconds, either a mechanism is available to pause or stop the audio, or a mechanism is available to control audio volume independently from the overall system volume level.	There is no audio content that plays automatically on this page.	N/A	
1.4.3 Contrast (Minimum) The visual presentation of text and images of text has a contrast ratio of at least 4.5:1, except for the following: **Large-scale text** and images of large-scale text have a contrast ratio of at least 3:1; **Incidental text** or images that are part of an inactive user interface component, that are pure decoration, that are not visible to anyone, or that are part of a picture that contains significant other visual content **Logotypes** that include text as part of a logo or brand name		Pass	
1.4.4 Resize text Except for captions and images of text, text can be resized without assistive technology up to 200 percent without loss of content or functionality.	The page is readable and functional when the page is zoomed to 200%.	Pass	
1.4.5 Images of text If the technologies being used can achieve the visual presentation, text is used to convey information rather than images of text except for the following: - Where the image of text can be visually customized to the user's requirements; - A particular presentation of text is essential to the information being conveyed.	Where an image of text is used, it is as a decorative piece of content (i.e. no loss of information occurs should it not be present).	Pass	
1.4.10 Reflow Content can be presented without loss of information or functionality, and without requiring scrolling in two dimensions for: **Vertical scrolling** content at a width equivalent to 320 CSS pixels; **Horizontal scrolling** content at a height equivalent to 256 CSS pixels. Except for parts of the content which require two-dimensional layout for usage or meaning.	No loss of content or functionality occurs and horizontal scrolling is avoided when content is presented at a width of 320 pixels.	Pass	
1.4.11 Non-text Contrast		Pass	

The visual presentation of the following have a contrast ratio of at least 3:1 against adjacent color(s): ● Visual information required to identify user interface components and states, except for inactive components or where the appearance of the component is determined by the user agent and not modified by the author; ● Parts of graphics required to understand the content, except when a particular presentation of graphics is essential to the information being conveyed.			
1.4.12 Text Spacing In content implemented using markup languages that support the following text style properties, no loss of content or functionality occurs by setting all of the following and by changing no other style property: ● **Line height** (line spacing) to at least 1.5 times the font size; ● **Spacing** following paragraphs to at least 2 times the font size; ● **Letter spacing** (tracking) to at least 0.12 times the font size; ● **Word spacing** to at least 0.16 times the font size.	No loss of content or functionality occurs when the user adapts text line height/spacing to the minimum requirements for this checkpoint.	Pass	
1.4.13 Content on Hover or Focus Where receiving and then removing pointer hover or keyboard focus triggers additional content to become visible and then hidden, the following are true: ● **Dismissable** - A mechanism is available to dismiss the additional content without moving pointer hover or keyboard focus, unless the additional content communicates an input error or does not obscure or replace other content; ● **Hoverable** - If pointer hover can trigger the additional content, then the pointer can be moved over the additional content without the additional content disappearing; ● **Persistent** - The additional content remains visible until the hover or focus trigger is removed, the user dismisses it, or its information is no longer valid.	No additional content is presented on hover or keyboard focus on this page.	Pass	

2.1.1 Keyboard All functionality of the content is operable through a keyboard interface without requiring specific timings for individual keystrokes, except where the underlying function requires input that depends on the path of the user's movement and not just the endpoints.	All functionality of the content is operable through a keyboard interface.	Pass	
2.1.2 No keyboard traps If keyboard focus can be moved to a component of the page using a keyboard interface, then focus can be moved away from that component using only a keyboard interface, and, if it requires more than unmodified arrow or tab keys or other standard exit methods, the user is advised of the method for moving focus away.	There are no keyboard traps present on this page.	Pass	
2.1.4 Character Key Shortcuts If a keyboard shortcut is implemented in content using only letter (including upper- and lower-case letters), punctuation, number, or symbol characters, then at least one of the following is true: ● **Turn off** - A mechanism is available to turn the shortcut off; ● **Remap** - A mechanism is available to remap the shortcut to use one or more non-printable keyboard characters (e.g. Ctrl, Alt, etc); ● **Active only on focu**s - The keyboard shortcut for a user interface component is only active when that component has focus.	There are no character key shortcuts for this page.	N/A	
2.2.1 Timing Adjustable For each time limit that is set by the content, at least one of the following is true: ● **Turn off** - The user is allowed to turn off the time limit before encountering it; or ● **Adjust** - The user is allowed to adjust the time limit before encountering it over a wide range that is at least ten times the length of the default setting; or ● **Extend** - The user is warned before time expires and given at least 20 seconds to extend the time limit with a simple action (for example, "press the space bar"), and the user is allowed to extend the time limit at least ten times; or ● **Real-time Exception** - The time limit is a required part of a real-time event	There is no content on the page that requires adjustable timing.	N/A	

(for example, an auction), and no alternative to the time limit is possible; or • **Essential Exception** - The time limit is essential and extending it would invalidate the activity; or • **20 Hour Exception** - The time limit is longer than 20 hours.			
2.2.2 Pause, Stop, Hide For moving, blinking, scrolling, or auto-updating information, all of the following are true: • **Moving, blinking, scrolling** - For any moving, blinking or scrolling information that (1) starts automatically, (2) lasts more than five seconds, and (3) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it unless the movement, blinking, or scrolling is part of an activity where it is essential; and • **Auto-updating** - For any auto-updating information that (1) starts automatically and (2) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it or to control the frequency of the update unless the auto-updating is part of an activity where it is essential.	There is no moving, blinking, scrolling or auto-updating content on the page.	N/A	
2.3.1 Three Flashes or Below Threshold Web pages do not contain anything that flashes more than three times in any one second period, or the flash is below the general flash and red flash thresholds.	There is no flashing content on this page.	N/A	
2.4.1 Bypass Blocks A mechanism is available to bypass blocks of content that are repeated on multiple Web pages.	A skip-to-content button is present.	Pass	
2.4.2 Page Titled Web pages have titles that describe topic or purpose.	The page has an appropriate title.	Pass	
2.4.3 Focus Order If a Web page can be navigated sequentially and the navigation sequences affect meaning or operation, focusable components receive focus in an order that preserves meaning and operability.		Pass	

[2.4.4 Link Purpose (In context)](#) The purpose of each link can be determined from the link text alone or from the link text together with its programmatically determined link context, except where the purpose of the link would be ambiguous to users in general.	The titles of decision notices are very confusing to the user. While one could assume the date is in reference to the date the log was published to the site, they do not always match up and are not consistent (e.g. not each one includes a year). **Recommendation:** Simplify the titles of disclosure logs to only provide context appropriate to use user (e.g. "Powers for dealing with unauthorised development and encampments").	Fail	C
[2.4.5 Multiple Ways](#) More than one way is available to locate a Web page within a set of Web pages except where the Web Page is the result of, or a step in a process.	Multiple ways are available to find other web pages on the site.	Pass	
[2.4.6 Headings and Labels](#) Page headings and labels for form and interactive controls are informative. Avoid duplicating heading (e.g., "More Details") or label text (e.g., "First Name") unless the structure provides adequate differentiation between them.	Page headings and labels for form and interactive controls are informative.	Pass	
[2.4.7 Focus Visible](#) Any keyboard operable user interface has a mode of operation where the keyboard focus indicator is visible.		Pass	
[2.5.1 Pointer Gestures](#) All functionality that uses multipoint or path-based gestures for operation can be operated with a single pointer without a path-based gesture, unless a multipoint or path-based gesture is essential.	There is no content on the page that uses multipoint or path-based gestures.	N/A	

[2.5.2 Pointer Cancellation](#)
For [functionality](#) that can be operated using a [single pointer](#), at least one of the following is true:
  • **No Down-Event** - The down-event of the pointer is not used to execute any part of the function;
  • **Abort or Undo** - Completion of the function is on the up-event, and a mechanism is available to abort the
		Pass	

function before completion or to undo the function after completion; ● **Up Reversal** - The up-event reverses any outcome of the preceding down-event; ● **Essential** - Completing the function on the down-event is essential.			
2.5.3 Label in Name For user interface components with labels that include text or images of text, the name contains the text that is presented visually.		Pass	
2.5.4 Motion Actuation Functionality that can be operated by device motion or user motion can also be operated by user interface components and responding to the motion can be disabled to prevent accidental actuation, except when: ● **Supported Interface** - The motion is used to operate functionality through an accessibility supported interface; ● **Essential** - The motion is essential for the function and doing so would invalidate the activity.	There is no content that can be operated by device motion or user motion.	N/A	
3.1.1 Language of Page The default human language of each Web page can be programmatically determined.	The default language of this page is 'en'.	Pass	
3.1.2 Language of Parts The human language of each passage or phrase in the content can be programmatically determined except for proper names, technical terms, words of indeterminate language, and words or phrases that have become part of the vernacular of the immediately surrounding text.		Pass	
3.2.1 On Focus When any user interface component receives focus, it does not initiate a change of context.	Focus states do not initiate a change of context on this page.	Pass	
3.2.2 On Input Changing the setting of any user interface component does not automatically cause a change of context unless the user has been advised of the behavior before using the component.	There are no UI components that have explicit settings that can be changed by the user on this page.	N/A	
3.2.3 Consistent Navigation Navigational mechanisms that are repeated on multiple Web pages within a set of Web pages occur in the same relative order each time they		Pass	

are repeated, unless a change is initiated by the user.			
3.2.4 Consistent Identification Components that have the same functionality within a set of Web pages are identified consistently.		Pass	
3.3.1 Error Identification If an input error is automatically detected, the item that is in error is identified and the error is described to the user in text.	There are no inputs on this page that require error identification.	N/A	
3.3.2 Labels or Instructions Labels or instructions are provided when content requires user input.		Pass	
3.3.3 Error Suggestion If an input error is automatically detected and suggestions for correction are known, then the suggestions are provided to the user, unless it would jeopardize the security or purpose of the content.	There are no inputs on this page that require error suggestions.	N/A	
3.3.4 Error Prevention For Web pages that cause legal commitments or financial transactions for the user to occur, that modify or delete user-controllable data in data storage systems, or that submit user test responses, at least one of the following is true: ● **Reversible** - Submissions are reversible. ● **Checked** - Data entered by the user is checked for input errors and the user is provided an opportunity to correct them. ● **Confirmed** - A mechanism is available for reviewing, confirming, and correcting information before finalizing the submission.	There are no inputs on this page that require error prevention.	N/A	
4.1.1 Parsing In content implemented using markup languages, elements have complete start and end tags, elements are nested according to their specifications, elements do not contain duplicate attributes, and any IDs are unique, except where the specifications allow these features.		Pass	
4.1.2 Name, Role, Value For all user interface components (including but not limited to: form elements, links and components generated by scripts), the name and role can be programmatically determined;		Pass	

states, properties, and values that can be set by the user can be programmatically set; and notification of changes to these items is available to user agents, including assistive technologies.			
4.1.3 Status Messages In content implemented using markup languages, status messages can be programmatically determined through role or properties such that they can be presented to the user by assistive technologies without receiving focus.	There are no status messages present on this page, though one would be recommended to indicate how many results are displayed when the archive filter is used.	N/A	

Detailed results for: Single decision

URL:	https://www.northyorkshire-pfcc.gov.uk/decision-notices/dn-10-2020-aj1-project-road-safety-fund/
Date audited:	02/12/2020
Google Lighthouse score:	100
WCAG Checkpoints passed:	47/50

WCAG Checkpoint	Remarks and explanations	Status	FAO
1.1.1 Non-text Content All non-text content that is presented to the user has a text alternative that serves the equivalent purpose, except for the situations listed below: ● Controls and inputs ● Time-based media ● Tests and quizzes ● Sensory based ● CAPTCHA ● Decorative or invisible content		Pass	
1.2.1 Audio-only and Video-only (Prerecorded) For prerecorded audio-only and prerecorded video-only media, the following are true, except when the audio or video is a media alternative for text and is clearly labeled as such. Prerecorded Audio-only: ● An alternative for time-based media is provided that presents equivalent information for prerecorded audio-only content. Prerecorded Video-only: ● Either an alternative for time-based media or an audio track is provided that presents equivalent information for prerecorded video-only content.	There is no audio-only or video-only content on this page.	N/A	
1.2.2 Captions (Prerecorded) Captions are provided for all pre recorded audio content in synchronized media, except when the media is a media alternative for text and is clearly labeled as such.	There is no pre-recorded audio content on this page.	N/A	
1.2.3 Audio Description or Media Alternative (Prerecorded) An alternative for time-based media or audio description of the prerecorded video content is provided for synchronized media, except when	There is no time-based media or pre-recorded video on this page.	N/A	

the media is a media alternative for text and is clearly labeled as such.			
1.2.4 Captions (Live) Captions are provided for all live audio content in synchronized media.	There is no live audio content on this page.	N/A	
1.2.5 Audio Description (Prerecorded) Audio description is provided for all prerecorded video content in synchronized media.	There is no pre-recorded video content on this page.	N/A	
1.3.1 Info and Relationships Information, structure, and relationships conveyed through presentation can be programmatically determined or are available in text.	When read aloud using a screen reader, the date of the decision notice **and** reference number are not easily discerned.	Fail	C
1.3.2 Meaningful Sequence When the sequence in which content is presented affects its meaning, a correct reading sequence can be programmatically determined.		Pass	
1.3.3 Sensory Characteristics Instructions provided for understanding and operating content do not rely solely on sensory characteristics of components such as shape, color, size, visual location, orientation, or sound.	Any instructions on this page do not rely upon shape, size, sound, or visual location.	Pass	
1.3.4 Orientation Content does not restrict its view and operation to a single display orientation, such as portrait or landscape, unless a specific display orientation is essential.	Orientation of page content is not restricted to only portrait or landscape.	Pass	
1.3.5 Identify Input Purpose The purpose of each input field collecting information about the user can be programmatically determined when: ● The input field serves a purpose identified in the Input Purposes for User Interface Components section; and ● The content is implemented using technologies with support for identifying the expected meaning for form input data.	There are no input fields collecting user information on this page.	N/A	
1.4.1 Use of colour Color is not used as the only visual means of conveying information, indicating an action, prompting a response, or distinguishing a visual element.	Color is not used as the only visual means of conveying information on this page.	Pass	

1.4.2 Audio Control If any audio on a Web page plays automatically for more than 3 seconds, either a mechanism is available to pause or stop the audio, or a mechanism is available to control audio volume independently from the overall system volume level.	There is no audio content that plays automatically on this page.	N/A	
1.4.3 Contrast (Minimum) The visual presentation of text and images of text has a contrast ratio of at least 4.5:1, except for the following: ● **Large-scale text** and images of large-scale text have a contrast ratio of at least 3:1; ● **Incidental text** or images that are part of an inactive user interface component, that are pure decoration, that are not visible to anyone, or that are part of a picture that contains significant other visual content ● **Logotypes** that include text as part of a logo or brand name		Pass	
1.4.4 Resize text Except for captions and images of text, text can be resized without assistive technology up to 200 percent without loss of content or functionality.	The page is readable and functional when the page is zoomed to 200%.	Pass	
1.4.5 Images of text If the technologies being used can achieve the visual presentation, text is used to convey information rather than images of text except for the following: ● Where the image of text can be visually customized to the user's requirements; ● A particular presentation of text is essential to the information being conveyed.	Where an image of text is used, it is as a decorative piece of content (i.e. no loss of information occurs should it not be present).	Pass	
1.4.10 Reflow Content can be presented without loss of information or functionality, and without requiring scrolling in two dimensions for: ● **Vertical scrolling** content at a width equivalent to 320 CSS pixels; ● **Horizontal scrolling** content at a height equivalent to 256 CSS pixels. Except for parts of the content which require two-dimensional layout for usage or meaning.	No loss of content or functionality occurs and horizontal scrolling is avoided when content is presented at a width of 320 pixels.	Pass	
1.4.11 Non-text Contrast		Pass	

The visual presentation of the following have a contrast ratio of at least 3:1 against adjacent color(s): • Visual information required to identify user interface components and states, except for inactive components or where the appearance of the component is determined by the user agent and not modified by the author; • Parts of graphics required to understand the content, except when a particular presentation of graphics is essential to the information being conveyed.			
1.4.12 Text Spacing In content implemented using markup languages that support the following text style properties, no loss of content or functionality occurs by setting all of the following and by changing no other style property: • **Line height** (line spacing) to at least 1.5 times the font size; • **Spacing** following paragraphs to at least 2 times the font size; • **Letter spacing** (tracking) to at least 0.12 times the font size; • **Word spacing** to at least 0.16 times the font size.	No loss of content or functionality occurs when the user adapts text line height/spacing to the minimum requirements for this checkpoint.	Pass	
1.4.13 Content on Hover or Focus Where receiving and then removing pointer hover or keyboard focus triggers additional content to become visible and then hidden, the following are true: • **Dismissable** - A mechanism is available to dismiss the additional content without moving pointer hover or keyboard focus, unless the additional content communicates an input error or does not obscure or replace other content; • **Hoverable** - If pointer hover can trigger the additional content, then the pointer can be moved over the additional content without the additional content disappearing; • **Persistent** - The additional content remains visible until the hover or focus trigger is removed, the user dismisses it, or its information is no longer valid.	No additional content is presented on hover or keyboard focus on this page.	Pass	

2.1.1 Keyboard All functionality of the content is operable through a keyboard interface without requiring specific timings for individual keystrokes, except where the underlying function requires input that depends on the path of the user's movement and not just the endpoints.	All functionality of the content is operable through a keyboard interface.	Pass	
2.1.2 No keyboard traps If keyboard focus can be moved to a component of the page using a keyboard interface, then focus can be moved away from that component using only a keyboard interface, and, if it requires more than unmodified arrow or tab keys or other standard exit methods, the user is advised of the method for moving focus away.	There are no keyboard traps present on this page.	Pass	
2.1.4 Character Key Shortcuts If a keyboard shortcut is implemented in content using only letter (including upper- and lower-case letters), punctuation, number, or symbol characters, then at least one of the following is true: ● **Turn off** - A mechanism is available to turn the shortcut off; ● **Remap** - A mechanism is available to remap the shortcut to use one or more non-printable keyboard characters (e.g. Ctrl, Alt, etc); ● **Active only on focu**s - The keyboard shortcut for a user interface component is only active when that component has focus.	There are no character key shortcuts for this page.	N/A	
2.2.1 Timing Adjustable For each time limit that is set by the content, at least one of the following is true: ● **Turn off** - The user is allowed to turn off the time limit before encountering it; or ● **Adjust** - The user is allowed to adjust the time limit before encountering it over a wide range that is at least ten times the length of the default setting; or ● **Extend** - The user is warned before time expires and given at least 20 seconds to extend the time limit with a simple action (for example, "press the space bar"), and the user is allowed to extend the time limit at least ten times; or ● **Real-time Exception** - The time limit is a required part of a real-time event	There is no content on the page that requires adjustable timing.	N/A	

(for example, an auction), and no alternative to the time limit is possible; or ● **Essential Exception** - The time limit is essential and extending it would invalidate the activity; or ● **20 Hour Exception** - The time limit is longer than 20 hours.			
2.2.2 Pause, Stop, Hide For moving, blinking, scrolling, or auto-updating information, all of the following are true: ● **Moving, blinking, scrolling** - For any moving, blinking or scrolling information that (1) starts automatically, (2) lasts more than five seconds, and (3) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it unless the movement, blinking, or scrolling is part of an activity where it is essential; and ● **Auto-updating** - For any auto-updating information that (1) starts automatically and (2) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it or to control the frequency of the update unless the auto-updating is part of an activity where it is essential.	There is no moving, blinking, scrolling or auto-updating content on the page.	N/A	
2.3.1 Three Flashes or Below Threshold Web pages do not contain anything that flashes more than three times in any one second period, or the flash is below the general flash and red flash thresholds.	There is no flashing content on this page.	N/A	
2.4.1 Bypass Blocks A mechanism is available to bypass blocks of content that are repeated on multiple Web pages.	A skip-to-content button is present.	Pass	
2.4.2 Page Titled Web pages have titles that describe topic or purpose.	The page has an appropriate title.	Pass	
2.4.3 Focus Order If a Web page can be navigated sequentially and the navigation sequences affect meaning or operation, focusable components receive focus in an order that preserves meaning and operability.		Pass	

2.4.4 Link Purpose (In context) The purpose of each link can be determined from the link text alone or from the link text together with its programmatically determined link context, except where the purpose of the link would be ambiguous to users in general.	The title of the decision notice is very confusing to the user. While one could assume the date is in reference to the date the notice was published to the site, it does not alway match up and is not consistent with the below "Date" and "Published" dates. **Recommendation:** Simplify the titles of decision notices to only provide context appropriate to use user (e.g. "Project Road Safety Fund").	Fail	C
2.4.5 Multiple Ways More than one way is available to locate a Web page within a set of Web pages except where the Web Page is the result of, or a step in a process.	Multiple ways are available to find other web pages on the site.	Pass	
2.4.6 Headings and Labels Headings and labels describe topic or purpose. Page headings and labels for form and interactive controls are informative. Avoid duplicating heading (e.g., "More Details") or label text (e.g., "First Name") unless the structure provides adequate differentiation between them.	Page headings and labels for form and interactive controls are informative. However, page headings are not being used consistently throughout the body content. **Recommendation:** Ensure that appropriate page headings are used to introduce a new topic or section with body content. Bold styling should be reserved as a formatting tool only.	Fail	C
2.4.7 Focus Visible Any keyboard operable user interface has a mode of operation where the keyboard focus indicator is visible.	User interface components which have a mode of operation can receive an appropriate keyboard focus indicator.	Pass	
2.5.1 Pointer Gestures All functionality that uses multipoint or path-based gestures for operation can be operated with a single pointer without a path-based gesture, unless a multipoint or path-based gesture is essential.	There is no content on the page that uses multipoint or path-based gestures.	N/A	
2.5.2 Pointer Cancellation		Pass	

For <u>functionality</u> that can be operated using a <u>single pointer</u>, at least one of the following is true:
   ● **No Down-Event** - The down-event of the pointer is not used to execute any part of the function;
   ● **Abort or Undo** - Completion of the function is on the up-event, and a mechanism is available to abort the function before completion or to undo the function after completion;
   ● **Up Reversal** - The up-event reverses any outcome of the preceding down-event;
   ● **Essential** - Completing the function on the down-event is essential.			

<u>2.5.3 Label in Name</u> For user interface components with labels that include text or images of text, the name contains the text that is presented visually.		Pass	

<u>2.5.4 Motion Actuation</u>
Functionality that can be operated by device motion or user motion can also be operated by <u>user interface components</u> and responding to the motion can be disabled to prevent accidental actuation, except when:
   ● **Supported Interface** - The motion is used to operate functionality through an accessibility supported interface;
   ● **Essential** - The motion is essential for the function and doing so would invalidate the activity.
	There is no content that can be operated by device motion or user motion.	N/A	

<u>3.1.1 Language of Page</u> The default human language of each Web page can be programmatically determined.	The default language of this page is 'en'.	Pass	
<u>3.1.2 Language of Parts</u> The human language of each passage or phrase in the content can be programmatically determined except for proper names, technical terms, words of indeterminate language, and words or phrases that have become part of the vernacular of the immediately surrounding text.		Pass	
<u>3.2.1 On Focus</u> When any user interface component receives focus, it does not initiate a change of context.	Focus states do not initiate a change of context on this page.	Pass	
<u>3.2.2 On Input</u> Changing the setting of any user interface component does not automatically cause a	There are no UI components that have explicit settings that	N/A	

change of context unless the user has been advised of the behavior before using the component.	can be changed by the user on this page.		
3.2.3 Consistent Navigation Navigational mechanisms that are repeated on multiple Web pages within a set of Web pages occur in the same relative order each time they are repeated, unless a change is initiated by the user.		Pass	
3.2.4 Consistent Identification Components that have the same functionality within a set of Web pages are identified consistently.		Pass	
3.3.1 Error Identification If an input error is automatically detected, the item that is in error is identified and the error is described to the user in text.	There are no inputs on this page that require error identification.	N/A	
3.3.2 Labels or Instructions Labels or instructions are provided when content requires user input.		Pass	
3.3.3 Error Suggestion If an input error is automatically detected and suggestions for correction are known, then the suggestions are provided to the user, unless it would jeopardize the security or purpose of the content.	There are no inputs on this page that require error suggestions.	N/A	
3.3.4 Error Prevention For Web pages that cause legal commitments or financial transactions for the user to occur, that modify or delete user-controllable data in data storage systems, or that submit user test responses, at least one of the following is true: ● **Reversible** - Submissions are reversible. ● **Checked** - Data entered by the user is checked for input errors and the user is provided an opportunity to correct them. ● **Confirmed** - A mechanism is available for reviewing, confirming, and correcting information before finalizing the submission.	There are no inputs on this page that require error prevention.	N/A	
4.1.1 Parsing In content implemented using markup languages, elements have complete start and end tags, elements are nested according to their specifications, elements do not contain duplicate attributes, and any IDs are unique,		Pass	

except where the specifications allow these features.		 	
<u>4.1.2 Name, Role, Value</u> For all user interface components (including but not limited to: form elements, links and components generated by scripts), the name and <u>role</u> can be programmatically determined; states, properties, and values that can be set by the user can be programmatically set; and notification of changes to these items is available to user agents, including assistive technologies.		Pass	
<u>4.1.3 Status Messages</u> In content implemented using markup languages, status messages can be programmatically determined through role or properties such that they can be presented to the user by assistive technologies without receiving focus.	There are no status messages present on this page, though one would be recommended to indicate how many results are displayed when the archive filter is used.	N/A	

Detailed results for: Contact us

URL:	https://www.northyorkshire-pfcc.gov.uk/contact/
Date audited:	02/12/2020
Google Lighthouse score:	100
WCAG Checkpoints passed:	50/50

WCAG Checkpoint	Remarks and explanations	Status	FAO
1.1.1 Non-text Content All non-text content that is presented to the user has a text alternative that serves the equivalent purpose, except for the situations listed below: ● Controls and inputs ● Time-based media ● Tests and quizzes ● Sensory based ● CAPTCHA ● Decorative or invisible content	Automatic accessibility checks highlight instances of missing alternative text and 1 of "Image map area missing alternative text". These errors originate from an embedded Google map and are therefore not editable by the Mixd team. It is recommended that text based directions accompany the interactive map.	Pass	
1.2.1 Audio-only and Video-only (Prerecorded) For prerecorded audio-only and prerecorded video-only media, the following are true, except when the audio or video is a media alternative for text and is clearly labeled as such. Prerecorded Audio-only: ● An alternative for time-based media is provided that presents equivalent information for prerecorded audio-only content. Prerecorded Video-only: ● Either an alternative for time-based media or an audio track is provided that presents equivalent information for prerecorded video-only content.	There is no audio-only or video-only content on this page.	N/A	
1.2.2 Captions (Prerecorded) Captions are provided for all pre recorded audio content in synchronized media, except when the media is a media alternative for text and is clearly labeled as such.	There is no pre-recorded audio content on this page.	N/A	
1.2.3 Audio Description or Media Alternative (Prerecorded) An alternative for time-based media or audio description of the prerecorded video content is provided for synchronized media, except when	There is no time-based media or pre-recorded video on this page.	N/A	

the media is a media alternative for text and is clearly labeled as such.			
1.2.4 Captions (Live) Captions are provided for all live audio content in synchronized media.	There is no live audio content on this page.	N/A	
1.2.5 Audio Description (Prerecorded) Audio description is provided for all prerecorded video content in synchronized media.	There is no pre-recorded video content on this page.	N/A	
1.3.1 Info and Relationships Information, structure, and relationships conveyed through presentation can be programmatically determined or are available in text.		Pass	
1.3.2 Meaningful Sequence When the sequence in which content is presented affects its meaning, a correct reading sequence can be programmatically determined.		Pass	
1.3.3 Sensory Characteristics Instructions provided for understanding and operating content do not rely solely on sensory characteristics of components such as shape, color, size, visual location, orientation, or sound.	Any instructions on this page do not rely upon shape, size, sound, or visual location.	Pass	
1.3.4 Orientation Content does not restrict its view and operation to a single display orientation, such as portrait or landscape, unless a specific display orientation is essential.	Orientation of page content is not restricted to only portrait or landscape.	Pass	
1.3.5 Identify Input Purpose The purpose of each input field collecting information about the user can be programmatically determined when: ● The input field serves a purpose identified in the Input Purposes for User Interface Components section; and ● The content is implemented using technologies with support for identifying the expected meaning for form input data.	There are no input fields collecting user information on this page.	N/A	
1.4.1 Use of colour Color is not used as the only visual means of conveying information, indicating an action, prompting a response, or distinguishing a visual element.	Color is not used as the only visual means of conveying information on this page.	Pass	

1.4.2 Audio Control If any audio on a Web page plays automatically for more than 3 seconds, either a mechanism is available to pause or stop the audio, or a mechanism is available to control audio volume independently from the overall system volume level.	There is no audio content that plays automatically on this page.	N/A	
1.4.3 Contrast (Minimum) The visual presentation of text and images of text has a contrast ratio of at least 4.5:1, except for the following: ● **Large-scale text** and images of large-scale text have a contrast ratio of at least 3:1; ● **Incidental text** or images that are part of an inactive user interface component, that are pure decoration, that are not visible to anyone, or that are part of a picture that contains significant other visual content ● **Logotypes** that include text as part of a logo or brand name		Pass	
1.4.4 Resize text Except for captions and images of text, text can be resized without assistive technology up to 200 percent without loss of content or functionality.	The page is readable and functional when the page is zoomed to 200%.	Pass	
1.4.5 Images of text If the technologies being used can achieve the visual presentation, text is used to convey information rather than images of text except for the following: ● Where the image of text can be visually customized to the user's requirements; ● A particular presentation of text is essential to the information being conveyed.	Where an image of text is used, it is as a decorative piece of content (i.e. no loss of information occurs should it not be present).	Pass	
1.4.10 Reflow Content can be presented without loss of information or functionality, and without requiring scrolling in two dimensions for: ● **Vertical scrolling** content at a width equivalent to 320 CSS pixels; ● **Horizontal scrolling** content at a height equivalent to 256 CSS pixels. Except for parts of the content which require two-dimensional layout for usage or meaning.	No loss of content or functionality occurs and horizontal scrolling is avoided when content is presented at a width of 320 pixels.	Pass	
1.4.11 Non-text Contrast		Pass	

The visual presentation of the following have a contrast ratio of at least 3:1 against adjacent color(s): ● Visual information required to identify user interface components and states, except for inactive components or where the appearance of the component is determined by the user agent and not modified by the author; ● Parts of graphics required to understand the content, except when a particular presentation of graphics is essential to the information being conveyed.			
1.4.12 Text Spacing In content implemented using markup languages that support the following text style properties, no loss of content or functionality occurs by setting all of the following and by changing no other style property: ● **Line height** (line spacing) to at least 1.5 times the font size; ● **Spacing** following paragraphs to at least 2 times the font size; ● **Letter spacing** (tracking) to at least 0.12 times the font size; ● **Word spacing** to at least 0.16 times the font size.	No loss of content or functionality occurs when the user adapts text line height/spacing to the minimum requirements for this checkpoint.	Pass	
1.4.13 Content on Hover or Focus Where receiving and then removing pointer hover or keyboard focus triggers additional content to become visible and then hidden, the following are true: ● **Dismissable** - A mechanism is available to dismiss the additional content without moving pointer hover or keyboard focus, unless the additional content communicates an input error or does not obscure or replace other content; ● **Hoverable** - If pointer hover can trigger the additional content, then the pointer can be moved over the additional content without the additional content disappearing; ● **Persistent** - The additional content remains visible until the hover or focus trigger is removed, the user dismisses it, or its information is no longer valid.	No additional content is presented on hover or keyboard focus on this page.	Pass	

2.1.1 Keyboard All functionality of the content is operable through a keyboard interface without requiring specific timings for individual keystrokes, except where the underlying function requires input that depends on the path of the user's movement and not just the endpoints.	All functionality of the content is operable through a keyboard interface.	Pass	
2.1.2 No keyboard traps If keyboard focus can be moved to a component of the page using a keyboard interface, then focus can be moved away from that component using only a keyboard interface, and, if it requires more than unmodified arrow or tab keys or other standard exit methods, the user is advised of the method for moving focus away.	There are no keyboard traps present on this page.	Pass	
2.1.4 Character Key Shortcuts If a keyboard shortcut is implemented in content using only letter (including upper- and lower-case letters), punctuation, number, or symbol characters, then at least one of the following is true: ● **Turn off** - A mechanism is available to turn the shortcut off; ● **Remap** - A mechanism is available to remap the shortcut to use one or more non-printable keyboard characters (e.g. Ctrl, Alt, etc); ● **Active only on focus** - The keyboard shortcut for a user interface component is only active when that component has focus.	There are no character key shortcuts for this page.	N/A	
2.2.1 Timing Adjustable For each time limit that is set by the content, at least one of the following is true: ● **Turn off** - The user is allowed to turn off the time limit before encountering it; or ● **Adjust** - The user is allowed to adjust the time limit before encountering it over a wide range that is at least ten times the length of the default setting; or ● **Extend** - The user is warned before time expires and given at least 20 seconds to extend the time limit with a simple action (for example, "press the space bar"), and the user is allowed to extend the time limit at least ten times; or ● **Real-time Exception** - The time limit is a required part of a real-time event	There is no content on the page that requires adjustable timing.	N/A	

(for example, an auction), and no alternative to the time limit is possible; or ● **Essential Exception** - The time limit is essential and extending it would invalidate the activity; or ● **20 Hour Exception** - The time limit is longer than 20 hours.			
2.2.2 Pause, Stop, Hide For moving, blinking, scrolling, or auto-updating information, all of the following are true: ● **Moving, blinking, scrolling** - For any moving, blinking or scrolling information that (1) starts automatically, (2) lasts more than five seconds, and (3) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it unless the movement, blinking, or scrolling is part of an activity where it is essential; and ● **Auto-updating** - For any auto-updating information that (1) starts automatically and (2) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it or to control the frequency of the update unless the auto-updating is part of an activity where it is essential.	There is no moving, blinking, scrolling or auto-updating content on the page.	N/A	
2.3.1 Three Flashes or Below Threshold Web pages do not contain anything that flashes more than three times in any one second period, or the flash is below the general flash and red flash thresholds.	There is no flashing content on this page.	N/A	
2.4.1 Bypass Blocks A mechanism is available to bypass blocks of content that are repeated on multiple Web pages.	A skip-to-content button is present.	Pass	
2.4.2 Page Titled Web pages have titles that describe topic or purpose.	The page has an appropriate title.	Pass	
2.4.3 Focus Order If a Web page can be navigated sequentially and the navigation sequences affect meaning or operation, focusable components receive focus in an order that preserves meaning and operability.		Pass	

2.4.4 Link Purpose (In context) The purpose of each link can be determined from the link text alone or from the link text together with its programmatically determined link context, except where the purpose of the link would be ambiguous to users in general.		Pass	
2.4.5 Multiple Ways More than one way is available to locate a Web page within a set of Web pages except where the Web Page is the result of, or a step in a process.	Multiple ways are available to find other web pages on the site.	Pass	
2.4.6 Headings and Labels Headings and labels describe topic or purpose. Page headings and labels for form and interactive controls are informative. Avoid duplicating heading (e.g., "More Details") or label text (e.g., "First Name") unless the structure provides adequate differentiation between them.	Page headings and labels for form and interactive controls are informative.	Pass	
2.4.7 Focus Visible Any keyboard operable user interface has a mode of operation where the keyboard focus indicator is visible.	User interface components which have a mode of operation can receive an appropriate keyboard focus indicator.	Pass	
2.5.1 Pointer Gestures All functionality that uses multipoint or path-based gestures for operation can be operated with a single pointer without a path-based gesture, unless a multipoint or path-based gesture is essential.	There is no content on the page that uses multipoint or path-based gestures.	N/A	
2.5.2 Pointer Cancellation For functionality that can be operated using a single pointer, at least one of the following is true: ● **No Down-Event** - The down-event of the pointer is not used to execute any part of the function; ● **Abort or Undo** - Completion of the function is on the up-event, and a mechanism is available to abort the function before completion or to undo the function after completion; ● **Up Reversal** - The up-event reverses any outcome of the preceding down-event; ● **Essential** - Completing the function on the down-event is essential.		Pass	
2.5.3 Label in Name		Pass	

For user interface components with labels that include text or images of text, the name contains the text that is presented visually.			
2.5.4 Motion Actuation Functionality that can be operated by device motion or user motion can also be operated by user interface components and responding to the motion can be disabled to prevent accidental actuation, except when: • **Supported Interface** - The motion is used to operate functionality through an accessibility supported interface; • **Essential** - The motion is essential for the function and doing so would invalidate the activity.	There is no content that can be operated by device motion or user motion.	N/A	
3.1.1 Language of Page The default human language of each Web page can be programmatically determined.	The default language of this page is 'en'.	Pass	
3.1.2 Language of Parts The human language of each passage or phrase in the content can be programmatically determined except for proper names, technical terms, words of indeterminate language, and words or phrases that have become part of the vernacular of the immediately surrounding text.	There is no content on the page presented in a different language to the page default.	N/A	
3.2.1 On Focus When any user interface component receives focus, it does not initiate a change of context.	Focus states do not initiate a change of context on this page.	Pass	
3.2.2 On Input Changing the setting of any user interface component does not automatically cause a change of context unless the user has been advised of the behavior before using the component.		Pass	
3.2.3 Consistent Navigation Navigational mechanisms that are repeated on multiple Web pages within a set of Web pages occur in the same relative order each time they are repeated, unless a change is initiated by the user.		Pass	
3.2.4 Consistent Identification Components that have the same functionality within a set of Web pages are identified consistently.		Pass	

3.3.1 Error Identification If an input error is automatically detected, the item that is in error is identified and the error is described to the user in text.	There are no inputs on this page that require error identification.	N/A	
3.3.2 Labels or Instructions Labels or instructions are provided when content requires user input.		Pass	
3.3.3 Error Suggestion If an input error is automatically detected and suggestions for correction are known, then the suggestions are provided to the user, unless it would jeopardize the security or purpose of the content.	There are no inputs on this page that require error suggestions.	N/A	
3.3.4 Error Prevention For Web pages that cause legal commitments or financial transactions for the user to occur, that modify or delete user-controllable data in data storage systems, or that submit user test responses, at least one of the following is true: ● **Reversible** - Submissions are reversible. ● **Checked** - Data entered by the user is checked for input errors and the user is provided an opportunity to correct them. ● **Confirmed** - A mechanism is available for reviewing, confirming, and correcting information before finalizing the submission.	There are no inputs on this page that require error prevention.	N/A	
4.1.1 Parsing In content implemented using markup languages, elements have complete start and end tags, elements are nested according to their specifications, elements do not contain duplicate attributes, and any IDs are unique, except where the specifications allow these features.		Pass	
4.1.2 Name, Role, Value For all user interface components (including but not limited to: form elements, links and components generated by scripts), the name and role can be programmatically determined; states, properties, and values that can be set by the user can be programmatically set; and notification of changes to these items is available to user agents, including assistive technologies.		Pass	
4.1.3 Status Messages	There are no status messages present on this page, though	N/A	

In content implemented using markup languages, status messages can be programmatically determined through role or properties such that they can be presented to the user by assistive technologies without receiving focus.	one would be recommended to indicate how many results are displayed when the archive filter is used.		

Detailed results for: Page with form

URL:	https://www.northyorkshire-pfcc.gov.uk/contact/enquiry/
Date audited:	02/12/2020
Google Lighthouse score:	100
WCAG Checkpoints passed:	50/50

WCAG Checkpoint	Remarks and explanations	Status	FAO
1.1.1 Non-text Content All non-text content that is presented to the user has a text alternative that serves the equivalent purpose, except for the situations listed below: ● Controls and inputs ● Time-based media ● Tests and quizzes ● Sensory based ● CAPTCHA ● Decorative or invisible content		Pass	
1.2.1 Audio-only and Video-only (Prerecorded) For prerecorded audio-only and prerecorded video-only media, the following are true, except when the audio or video is a media alternative for text and is clearly labeled as such. Prerecorded Audio-only: ● An alternative for time-based media is provided that presents equivalent information for prerecorded audio-only content. Prerecorded Video-only: ● Either an alternative for time-based media or an audio track is provided that presents equivalent information for prerecorded video-only content.	There is no audio-only or video-only content on this page.	N/A	
1.2.2 Captions (Prerecorded) Captions are provided for all pre recorded audio content in synchronized media, except when the media is a media alternative for text and is clearly labeled as such.	There is no pre-recorded audio content on this page.	N/A	
1.2.3 Audio Description or Media Alternative (Prerecorded) An alternative for time-based media or audio description of the prerecorded video content is provided for synchronized media, except when	There is no time-based media or pre-recorded video on this page.	N/A	

the media is a media alternative for text and is clearly labeled as such.			
[1.2.4 Captions (Live)](#) Captions are provided for all live audio content in synchronized media.	There is no live audio content on this page.	N/A	
[1.2.5 Audio Description (Prerecorded)](#) Audio description is provided for all prerecorded video content in synchronized media.	There is no pre-recorded video content on this page.	N/A	
[1.3.1 Info and Relationships](#) Information, structure, and relationships conveyed through presentation can be programmatically determined or are available in text.		Pass	
[1.3.2 Meaningful Sequence](#) When the sequence in which content is presented affects its meaning, a correct reading sequence can be programmatically determined.		Pass	
[1.3.3 Sensory Characteristics](#) Instructions provided for understanding and operating content do not rely solely on sensory characteristics of components such as shape, color, size, visual location, orientation, or sound.	Any instructions on this page do not rely upon shape, size, sound, or visual location.	Pass	
[1.3.4 Orientation](#) Content does not restrict its view and operation to a single display orientation, such as portrait or landscape, unless a specific display orientation is essential.	Orientation of page content is not restricted to only portrait or landscape.	Pass	
[1.3.5 Identify Input Purpose](#) The purpose of each input field collecting information about the user can be programmatically determined when: ● The input field serves a purpose identified in the Input Purposes for User Interface Components section; and ● The content is implemented using technologies with support for identifying the expected meaning for form input data.		Pass	
[1.4.1 Use of colour](#) Color is not used as the only visual means of conveying information, indicating an action, prompting a response, or distinguishing a visual element.	Color is not used as the only visual means of conveying information on this page.	Pass	

[1.4.2 Audio Control](#) If any audio on a Web page plays automatically for more than 3 seconds, either a mechanism is available to pause or stop the audio, or a mechanism is available to control audio volume independently from the overall system volume level.	There is no audio content that plays automatically on this page.	N/A	
[1.4.3 Contrast (Minimum)](#) The visual presentation of text and images of text has a contrast ratio of at least 4.5:1, except for the following: ● **Large-scale text** and images of large-scale text have a contrast ratio of at least 3:1; ● **Incidental text** or images that are part of an inactive user interface component, that are pure decoration, that are not visible to anyone, or that are part of a picture that contains significant other visual content ● **Logotypes** that include text as part of a logo or brand name		Pass	
[1.4.4 Resize text](#) Except for captions and images of text, text can be resized without assistive technology up to 200 percent without loss of content or functionality.	The page is readable and functional when the page is zoomed to 200%.	Pass	
[1.4.5 Images of text](#) If the technologies being used can achieve the visual presentation, text is used to convey information rather than images of text except for the following: ● Where the image of text can be visually customized to the user's requirements; ● A particular presentation of text is essential to the information being conveyed.	Where an image of text is used, it is as a decorative piece of content (i.e. no loss of information occurs should it not be present).	Pass	
[1.4.10 Reflow](#) Content can be presented without loss of information or functionality, and without requiring scrolling in two dimensions for: ● **Vertical scrolling** content at a width equivalent to 320 CSS pixels; ● **Horizontal scrolling** content at a height equivalent to 256 CSS pixels. Except for parts of the content which require two-dimensional layout for usage or meaning.	No loss of content or functionality occurs and horizontal scrolling is avoided when content is presented at a width of 320 pixels.	Pass	
[1.4.11 Non-text Contrast](#)		Pass	

The visual presentation of the following have a contrast ratio of at least 3:1 against adjacent color(s): ● Visual information required to identify user interface components and states, except for inactive components or where the appearance of the component is determined by the user agent and not modified by the author; ● Parts of graphics required to understand the content, except when a particular presentation of graphics is essential to the information being conveyed.			
1.4.12 Text Spacing In content implemented using markup languages that support the following text style properties, no loss of content or functionality occurs by setting all of the following and by changing no other style property: ● **Line height** (line spacing) to at least 1.5 times the font size; ● **Spacing** following paragraphs to at least 2 times the font size; ● **Letter spacing** (tracking) to at least 0.12 times the font size; ● **Word spacing** to at least 0.16 times the font size.	No loss of content or functionality occurs when the user adapts text line height/spacing to the minimum requirements for this checkpoint.	Pass	
1.4.13 Content on Hover or Focus Where receiving and then removing pointer hover or keyboard focus triggers additional content to become visible and then hidden, the following are true: ● **Dismissable** - A mechanism is available to dismiss the additional content without moving pointer hover or keyboard focus, unless the additional content communicates an input error or does not obscure or replace other content; ● **Hoverable** - If pointer hover can trigger the additional content, then the pointer can be moved over the additional content without the additional content disappearing; ● **Persistent** - The additional content remains visible until the hover or focus trigger is removed, the user dismisses it, or its information is no longer valid.	No additional content is presented on hover or keyboard focus on this page.	Pass	

2.1.1 Keyboard All functionality of the content is operable through a keyboard interface without requiring specific timings for individual keystrokes, except where the underlying function requires input that depends on the path of the user's movement and not just the endpoints.	All functionality of the content is operable through a keyboard interface.	Pass	
2.1.2 No keyboard traps If keyboard focus can be moved to a component of the page using a keyboard interface, then focus can be moved away from that component using only a keyboard interface, and, if it requires more than unmodified arrow or tab keys or other standard exit methods, the user is advised of the method for moving focus away.	There are no keyboard traps present on this page.	Pass	
2.1.4 Character Key Shortcuts If a keyboard shortcut is implemented in content using only letter (including upper- and lower-case letters), punctuation, number, or symbol characters, then at least one of the following is true: ● **Turn off** - A mechanism is available to turn the shortcut off; ● **Remap** - A mechanism is available to remap the shortcut to use one or more non-printable keyboard characters (e.g. Ctrl, Alt, etc); ● **Active only on focu**s - The keyboard shortcut for a user interface component is only active when that component has focus.	There are no character key shortcuts for this page.	N/A	
2.2.1 Timing Adjustable For each time limit that is set by the content, at least one of the following is true: ● **Turn off** - The user is allowed to turn off the time limit before encountering it; or ● **Adjust** - The user is allowed to adjust the time limit before encountering it over a wide range that is at least ten times the length of the default setting; or ● **Extend** - The user is warned before time expires and given at least 20 seconds to extend the time limit with a simple action (for example, "press the space bar"), and the user is allowed to extend the time limit at least ten times; or ● **Real-time Exception** - The time limit is a required part of a real-time event	There is no content on the page that requires adjustable timing.	N/A	

(for example, an auction), and no alternative to the time limit is possible; or ● **Essential Exception** - The time limit is essential and extending it would invalidate the activity; or ● **20 Hour Exception** - The time limit is longer than 20 hours.			
[2.2.2 Pause, Stop, Hide](#) For moving, [blinking](#), scrolling, or auto-updating information, all of the following are true: ● **Moving, blinking, scrolling** - For any moving, blinking or scrolling information that (1) starts automatically, (2) lasts more than five seconds, and (3) is presented in parallel with other content, there is a mechanism for the user to [pause](#), stop, or hide it unless the movement, blinking, or scrolling is part of an activity where it is [essential](#); and ● **Auto-updating** - For any auto-updating information that (1) starts automatically and (2) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it or to control the frequency of the update unless the auto-updating is part of an activity where it is essential.	There is no moving, blinking, scrolling or auto-updating content on the page.	N/A	
[2.3.1 Three Flashes or Below Threshold](#) Web pages do not contain anything that flashes more than three times in any one second period, or the flash is below the general flash and red flash thresholds.	There is no flashing content on this page.	N/A	
[2.4.1 Bypass Blocks](#) A mechanism is available to bypass blocks of content that are repeated on multiple Web pages.	A skip-to-content button is present.	Pass	
[2.4.2 Page Titled](#) Web pages have titles that describe topic or purpose.	The page has an appropriate title.	Pass	
[2.4.3 Focus Order](#) If a Web page can be navigated sequentially and the navigation sequences affect meaning or operation, focusable components receive focus in an order that preserves meaning and operability.		Pass	

2.4.4 Link Purpose (In context) The purpose of each link can be determined from the link text alone or from the link text together with its programmatically determined link context, except where the purpose of the link would be ambiguous to users in general.	The purpose of each link can be determined from the link text alone, or from the link text and its context.	Pass	
2.4.5 Multiple Ways More than one way is available to locate a Web page within a set of Web pages except where the Web Page is the result of, or a step in a process.	Multiple ways are available to find other web pages on the site.	Pass	
2.4.6 Headings and Labels Headings and labels describe topic or purpose. Page headings and labels for form and interactive controls are informative. Avoid duplicating heading (e.g., "More Details") or label text (e.g., "First Name") unless the structure provides adequate differentiation between them.	Page headings and labels for form and interactive controls are informative.	Pass	
2.4.7 Focus Visible Any keyboard operable user interface has a mode of operation where the keyboard focus indicator is visible.		Pass	
2.5.1 Pointer Gestures All functionality that uses multipoint or path-based gestures for operation can be operated with a single pointer without a path-based gesture, unless a multipoint or path-based gesture is essential.	There is no content on the page that uses multipoint or path-based gestures.	N/A	
2.5.2 Pointer Cancellation For functionality that can be operated using a single pointer, at least one of the following is true: • **No Down-Event** - The down-event of the pointer is not used to execute any part of the function; • **Abort or Undo** - Completion of the function is on the up-event, and a mechanism is available to abort the function before completion or to undo the function after completion; • **Up Reversal** - The up-event reverses any outcome of the preceding down-event; • **Essential** - Completing the function on the down-event is essential.		Pass	
2.5.3 Label in Name		Pass	

For user interface components with labels that include text or images of text, the name contains the text that is presented visually.		Pass	
2.5.4 Motion Actuation Functionality that can be operated by device motion or user motion can also be operated by user interface components and responding to the motion can be disabled to prevent accidental actuation, except when: • **Supported Interface** - The motion is used to operate functionality through an accessibility supported interface; • **Essential** - The motion is essential for the function and doing so would invalidate the activity.	There is no content that can be operated by device motion or user motion.	N/A	
3.1.1 Language of Page The default human language of each Web page can be programmatically determined.	The default language of this page is 'en'.	Pass	
3.1.2 Language of Parts The human language of each passage or phrase in the content can be programmatically determined except for proper names, technical terms, words of indeterminate language, and words or phrases that have become part of the vernacular of the immediately surrounding text.		Pass	
3.2.1 On Focus When any user interface component receives focus, it does not initiate a change of context.	Focus states do not initiate a change of context on this page.	Pass	
3.2.2 On Input Changing the setting of any user interface component does not automatically cause a change of context unless the user has been advised of the behavior before using the component.	There are no UI components that have explicit settings that can be changed by the user on this page.	N/A	
3.2.3 Consistent Navigation Navigational mechanisms that are repeated on multiple Web pages within a set of Web pages occur in the same relative order each time they are repeated, unless a change is initiated by the user.		Pass	
3.2.4 Consistent Identification Components that have the same functionality within a set of Web pages are identified consistently.		Pass	
3.3.1 Error Identification		Pass	

If an input error is automatically detected, the item that is in error is identified and the error is described to the user in text.			
3.3.2 Labels or Instructions Labels or instructions are provided when content requires user input.		Pass	
3.3.3 Error Suggestion If an input error is automatically detected and suggestions for correction are known, then the suggestions are provided to the user, unless it would jeopardize the security or purpose of the content.		Pass	
3.3.4 Error Prevention For Web pages that cause legal commitments or financial transactions for the user to occur, that modify or delete user-controllable data in data storage systems, or that submit user test responses, at least one of the following is true: ● **Reversible** - Submissions are reversible. ● **Checked** - Data entered by the user is checked for input errors and the user is provided an opportunity to correct them. ● **Confirmed** - A mechanism is available for reviewing, confirming, and correcting information before finalizing the submission.	There are no inputs on this page that require error prevention.	N/A	
4.1.1 Parsing In content implemented using markup languages, elements have complete start and end tags, elements are nested according to their specifications, elements do not contain duplicate attributes, and any IDs are unique, except where the specifications allow these features.		Pass	
4.1.2 Name, Role, Value For all user interface components (including but not limited to: form elements, links and components generated by scripts), the name and role can be programmatically determined; states, properties, and values that can be set by the user can be programmatically set; and notification of changes to these items is available to user agents, including assistive technologies.		Pass	
4.1.3 Status Messages In content implemented using markup languages, status messages can be		Pass	

programmatically determined through role or properties such that they can be presented to the user by assistive technologies without receiving focus.			

Detailed results for: Content page (Police memorabilia auction)

URL:	https://www.northyorkshire-pfcc.gov.uk/how-can-we-help/common-problems/police-memorabilia-auction/
Date audited:	02/12/2020
Google Lighthouse score:	100
WCAG Checkpoints passed:	47/50

WCAG Checkpoint	Remarks and explanations	Status	FAO
1.1.1 Non-text Content All non-text content that is presented to the user has a text alternative that serves the equivalent purpose, except for the situations listed below: ● Controls and inputs ● Time-based media ● Tests and quizzes ● Sensory based ● CAPTCHA ● Decorative or invisible content	Not all non-text content included alternative text.	Fail	C
1.2.1 Audio-only and Video-only (Prerecorded) For prerecorded audio-only and prerecorded video-only media, the following are true, except when the audio or video is a media alternative for text and is clearly labeled as such. Prerecorded Audio-only: ● An alternative for time-based media is provided that presents equivalent information for prerecorded audio-only content. Prerecorded Video-only: ● Either an alternative for time-based media or an audio track is provided that presents equivalent information for prerecorded video-only content.	There is no audio-only or video-only content on this page.	N/A	
1.2.2 Captions (Prerecorded) Captions are provided for all pre recorded audio content in synchronized media, except when the media is a media alternative for text and is clearly labeled as such.	There is no pre-recorded audio content on this page.	N/A	
1.2.3 Audio Description or Media Alternative (Prerecorded) An alternative for time-based media or audio description of the prerecorded video content is provided for synchronized media, except when	An appropriate transcript and/or link to a transcript relating to the video "Public accountability meeting - 28 November" is not present.	Fail	C

the media is a media alternative for text and is clearly labeled as such.	**Recommendation:** Ensure a transcript is provided for every video that includes audio content.		
[1.2.4 Captions (Live)](#) Captions are provided for all live audio content in synchronized media.	There is no live audio content on this page.	N/A	
[1.2.5 Audio Description (Prerecorded)](#) Audio description is provided for all prerecorded video content in synchronized media.	An appropriate transcript and/or link to a transcript relating to the video "Public accountability meeting - 28 November" is not present. **Recommendation:** Ensure a transcript is provided for every video that includes audio content. Ensure an appropriate audio description is included for all prerecorded video content.	Fail	C
[1.3.1 Info and Relationships](#) Information, structure, and relationships conveyed through presentation can be programmatically determined or are available in text.		Pass	
[1.3.2 Meaningful Sequence](#) When the sequence in which content is presented affects its meaning, a correct reading sequence can be programmatically determined.		Pass	
[1.3.3 Sensory Characteristics](#) Instructions provided for understanding and operating content do not rely solely on sensory characteristics of components such as shape, color, size, visual location, orientation, or sound.	Any instructions on this page do not rely upon shape, size, sound, or visual location.	Pass	
[1.3.4 Orientation](#) Content does not restrict its view and operation to a single display orientation, such as portrait or landscape, unless a specific display orientation is essential.	Orientation of page content is not restricted to only portrait or landscape.	Pass	
[1.3.5 Identify Input Purpose](#) The purpose of each input field collecting information about the user can be programmatically determined when: The input field serves a purpose identified in the Input Purposes for	There are no input fields collecting user information on this page.	N/A	

User Interface Components section; and ● The content is implemented using technologies with support for identifying the expected meaning for form input data.			
1.4.1 Use of colour Color is not used as the only visual means of conveying information, indicating an action, prompting a response, or distinguishing a visual element.	Color is not used as the only visual means of conveying information on this page.	Pass	
1.4.2 Audio Control If any audio on a Web page plays automatically for more than 3 seconds, either a mechanism is available to pause or stop the audio, or a mechanism is available to control audio volume independently from the overall system volume level.	There is no audio content that plays automatically on this page.	N/A	
1.4.3 Contrast (Minimum) The visual presentation of text and images of text has a contrast ratio of at least 4.5:1, except for the following: ● **Large-scale text** and images of large-scale text have a contrast ratio of at least 3:1; ● **Incidental text** or images that are part of an inactive user interface component, that are pure decoration, that are not visible to anyone, or that are part of a picture that contains significant other visual content ● **Logotypes** that include text as part of a logo or brand name		Pass	
1.4.4 Resize text Except for captions and images of text, text can be resized without assistive technology up to 200 percent without loss of content or functionality.	The page is readable and functional when the page is zoomed to 200%.	Pass	
1.4.5 Images of text If the technologies being used can achieve the visual presentation, text is used to convey information rather than images of text except for the following: ● Where the image of text can be visually customized to the user's requirements; ● A particular presentation of text is essential to the information being conveyed.	Where an image of text is used, it is as a decorative piece of content (i.e. no loss of information occurs should it not be present).	Pass	

1.4.10 Reflow Content can be presented without loss of information or functionality, and without requiring scrolling in two dimensions for: ● **Vertical scrolling** content at a width equivalent to 320 CSS pixels; ● **Horizontal scrolling** content at a height equivalent to 256 CSS pixels. Except for parts of the content which require two-dimensional layout for usage or meaning.	No loss of content or functionality occurs and horizontal scrolling is avoided when content is presented at a width of 320 pixels.	Pass	
1.4.11 Non-text Contrast The visual presentation of the following have a contrast ratio of at least 3:1 against adjacent color(s): ● Visual information required to identify user interface components and states, except for inactive components or where the appearance of the component is determined by the user agent and not modified by the author; ● Parts of graphics required to understand the content, except when a particular presentation of graphics is essential to the information being conveyed.		Pass	
1.4.12 Text Spacing In content implemented using markup languages that support the following text style properties, no loss of content or functionality occurs by setting all of the following and by changing no other style property: ● **Line height** (line spacing) to at least 1.5 times the font size; ● **Spacing** following paragraphs to at least 2 times the font size; ● **Letter spacing** (tracking) to at least 0.12 times the font size; ● **Word spacing** to at least 0.16 times the font size.	No loss of content or functionality occurs when the user adapts text line height/spacing to the minimum requirements for this checkpoint.	Pass	
1.4.13 Content on Hover or Focus Where receiving and then removing pointer hover or keyboard focus triggers additional content to become visible and then hidden, the following are true: ● **Dismissable** - A mechanism is available to dismiss the additional content without moving pointer hover or keyboard focus, unless the additional content communicates an input error or does not obscure or replace other content;	No additional content is presented on hover or keyboard focus on this page.	Pass	

● **Hoverable** - If pointer hover can trigger the additional content, then the pointer can be moved over the additional content without the additional content disappearing; ● **Persistent** - The additional content remains visible until the hover or focus trigger is removed, the user dismisses it, or its information is no longer valid.			
2.1.1 Keyboard All functionality of the content is operable through a keyboard interface without requiring specific timings for individual keystrokes, except where the underlying function requires input that depends on the path of the user's movement and not just the endpoints.	All functionality of the content is operable through a keyboard interface.	Pass	
2.1.2 No keyboard traps If keyboard focus can be moved to a component of the page using a keyboard interface, then focus can be moved away from that component using only a keyboard interface, and, if it requires more than unmodified arrow or tab keys or other standard exit methods, the user is advised of the method for moving focus away.	There are no keyboard traps present on this page.	Pass	
2.1.4 Character Key Shortcuts If a keyboard shortcut is implemented in content using only letter (including upper- and lower-case letters), punctuation, number, or symbol characters, then at least one of the following is true: ● **Turn off** - A mechanism is available to turn the shortcut off; ● **Remap** - A mechanism is available to remap the shortcut to use one or more non-printable keyboard characters (e.g. Ctrl, Alt, etc); ● **Active only on focu**s - The keyboard shortcut for a user interface component is only active when that component has focus.	There are no character key shortcuts for this page.	N/A	
2.2.1 Timing Adjustable For each time limit that is set by the content, at least one of the following is true: ● **Turn off** - The user is allowed to turn off the time limit before encountering it; or ● **Adjust** - The user is allowed to adjust the time limit before encountering it over a wide range that is at least ten	There is no content on the page that requires adjustable timing.	N/A	

times the length of the default setting; or ● **Extend** - The user is warned before time expires and given at least 20 seconds to extend the time limit with a simple action (for example, "press the space bar"), and the user is allowed to extend the time limit at least ten times; or ● **Real-time Exception** - The time limit is a required part of a real-time event (for example, an auction), and no alternative to the time limit is possible; or ● **Essential Exception** - The time limit is essential and extending it would invalidate the activity; or ● **20 Hour Exception** - The time limit is longer than 20 hours.			
2.2.2 Pause, Stop, Hide For moving, blinking, scrolling, or auto-updating information, all of the following are true: ● **Moving, blinking, scrolling** - For any moving, blinking or scrolling information that (1) starts automatically, (2) lasts more than five seconds, and (3) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it unless the movement, blinking, or scrolling is part of an activity where it is essential; and ● **Auto-updating** - For any auto-updating information that (1) starts automatically and (2) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it or to control the frequency of the update unless the auto-updating is part of an activity where it is essential.	There is no moving, blinking, scrolling or auto-updating content on the page.	N/A	
2.3.1 Three Flashes or Below Threshold Web pages do not contain anything that flashes more than three times in any one second period, or the flash is below the general flash and red flash thresholds.	There is no flashing content on this page.	N/A	
2.4.1 Bypass Blocks A mechanism is available to bypass blocks of content that are repeated on multiple Web pages.	A skip-to-content button is present.	Pass	

2.4.2 Page Titled Web pages have titles that describe topic or purpose.	The page has an appropriate title.	Pass	
2.4.3 Focus Order If a Web page can be navigated sequentially and the navigation sequences affect meaning or operation, focusable components receive focus in an order that preserves meaning and operability.		Pass	
2.4.4 Link Purpose (In context) The purpose of each link can be determined from the link text alone or from the link text together with its programmatically determined link context, except where the purpose of the link would be ambiguous to users in general.	The purpose of each link can be determined from the link text alone, or from the link text and its context.	Pass	
2.4.5 Multiple Ways More than one way is available to locate a Web page within a set of Web pages except where the Web Page is the result of, or a step in a process.	Multiple ways are available to find other web pages on the site.	Pass	
2.4.6 Headings and Labels Headings and labels describe topic or purpose. Page headings and labels for form and interactive controls are informative. Avoid duplicating heading (e.g., "More Details") or label text (e.g., "First Name") unless the structure provides adequate differentiation between them.	Page headings and labels for form and interactive controls are informative. However, more headings should be introduced to this page given its lengthy text based content- this is not a requirement.	Pass	
2.4.7 Focus Visible Any keyboard operable user interface has a mode of operation where the keyboard focus indicator is visible.	User interface components which have a mode of operation can receive an appropriate keyboard focus indicator.	Pass	
2.5.1 Pointer Gestures All functionality that uses multipoint or path-based gestures for operation can be operated with a single pointer without a path-based gesture, unless a multipoint or path-based gesture is essential.	There is no content on the page that uses multipoint or path-based gestures.	N/A	
2.5.2 Pointer Cancellation For functionality that can be operated using a single pointer, at least one of the following is true: ● **No Down-Event** - The down-event of the pointer is not used to execute any part of the function;		Pass	

● **Abort or Undo** - Completion of the function is on the up-event, and a mechanism is available to abort the function before completion or to undo the function after completion; ● **Up Reversal** - The up-event reverses any outcome of the preceding down-event; ● **Essential** - Completing the function on the down-event is essential.			
2.5.3 Label in Name For user interface components with labels that include text or images of text, the name contains the text that is presented visually.		Pass	
2.5.4 Motion Actuation Functionality that can be operated by device motion or user motion can also be operated by user interface components and responding to the motion can be disabled to prevent accidental actuation, except when: ● **Supported Interface** - The motion is used to operate functionality through an accessibility supported interface; ● **Essential** - The motion is essential for the function and doing so would invalidate the activity.	There is no content that can be operated by device motion or user motion.	N/A	
3.1.1 Language of Page The default human language of each Web page can be programmatically determined.	The default language of this page is 'en'.	Pass	
3.1.2 Language of Parts The human language of each passage or phrase in the content can be programmatically determined except for proper names, technical terms, words of indeterminate language, and words or phrases that have become part of the vernacular of the immediately surrounding text.	There is no content on the page presented in a different language to the page default.	N/A	
3.2.1 On Focus When any user interface component receives focus, it does not initiate a change of context.	Focus states do not initiate a change of context on this page.	Pass	
3.2.2 On Input Changing the setting of any user interface component does not automatically cause a change of context unless the user has been advised of the behavior before using the component.	There are no UI components that have explicit settings that can be changed by the user on this page.	N/A	
3.2.3 Consistent Navigation		Pass	

Navigational mechanisms that are repeated on multiple Web pages within a set of Web pages occur in the same relative order each time they are repeated, unless a change is initiated by the user.		Pass	
3.2.4 Consistent Identification Components that have the same functionality within a set of Web pages are identified consistently.		Pass	
3.3.1 Error Identification If an input error is automatically detected, the item that is in error is identified and the error is described to the user in text.	There are no inputs on this page that require error identification.	N/A	
3.3.2 Labels or Instructions Labels or instructions are provided when content requires user input.		Pass	
3.3.3 Error Suggestion If an input error is automatically detected and suggestions for correction are known, then the suggestions are provided to the user, unless it would jeopardize the security or purpose of the content.	There are no inputs on this page that require error suggestions.	N/A	
3.3.4 Error Prevention For Web pages that cause legal commitments or financial transactions for the user to occur, that modify or delete user-controllable data in data storage systems, or that submit user test responses, at least one of the following is true: ● **Reversible** - Submissions are reversible. ● **Checked** - Data entered by the user is checked for input errors and the user is provided an opportunity to correct them. ● **Confirmed** - A mechanism is available for reviewing, confirming, and correcting information before finalizing the submission.	There are no inputs on this page that require error prevention.	N/A	
4.1.1 Parsing In content implemented using markup languages, elements have complete start and end tags, elements are nested according to their specifications, elements do not contain duplicate attributes, and any IDs are unique, except where the specifications allow these features.		Pass	
4.1.2 Name, Role, Value		Pass	

For all user interface components (including but not limited to: form elements, links and components generated by scripts), the name and role can be programmatically determined; states, properties, and values that can be set by the user can be programmatically set; and notification of changes to these items is available to user agents, including assistive technologies.			
4.1.3 Status Messages In content implemented using markup languages, status messages can be programmatically determined through role or properties such that they can be presented to the user by assistive technologies without receiving focus.	There are no status messages present on this page.	N/A	

Detailed results for: Content page (Vacancies)

URL:	https://www.northyorkshire-pfcc.gov.uk/how-can-we-help/get-involved/vacancies/
Date audited:	02/12/2020
Google Lighthouse score:	100
WCAG Checkpoints passed:	46/50

WCAG Checkpoint	Remarks and explanations	Status	FAO
1.1.1 Non-text Content All non-text content that is presented to the user has a text alternative that serves the equivalent purpose, except for the situations listed below: ● Controls and inputs ● Time-based media ● Tests and quizzes ● Sensory based ● CAPTCHA ● Decorative or invisible content	The "PPCRG" image contains text, which should be recreated as plain text within the content page itself.	Fail	C
1.2.1 Audio-only and Video-only (Prerecorded) For prerecorded audio-only and prerecorded video-only media, the following are true, except when the audio or video is a media alternative for text and is clearly labeled as such. Prerecorded Audio-only: ● An alternative for time-based media is provided that presents equivalent information for prerecorded audio-only content. Prerecorded Video-only: ● Either an alternative for time-based media or an audio track is provided that presents equivalent information for prerecorded video-only content.	There is no audio-only or video-only content on this page.	N/A	
1.2.2 Captions (Prerecorded) Captions are provided for all pre recorded audio content in synchronized media, except when the media is a media alternative for text and is clearly labeled as such.	There is no pre-recorded audio content on this page.	N/A	
1.2.3 Audio Description or Media Alternative (Prerecorded) An alternative for time-based media or audio description of the prerecorded video content is provided for synchronized media, except when	An appropriate transcript and/or link to a transcript relating to the video "Oncall Recruitment Office" is not present.	Fail	C

the media is a media alternative for text and is clearly labeled as such.	**Recommendation:** Ensure a transcript is provided for every video that includes audio content.		
[1.2.4 Captions (Live)](#) Captions are provided for all live audio content in synchronized media.	There is no live audio content on this page.	N/A	
[1.2.5 Audio Description (Prerecorded)](#) Audio description is provided for all prerecorded video content in synchronized media.	An appropriate transcript and/or link to a transcript relating to the video "Oncall Recruitment Office" is not present. **Recommendation:** Ensure a transcript is provided for every video that includes audio content. Ensure an appropriate audio description is included for all prerecorded video content.	Fail	C
[1.3.1 Info and Relationships](#) Information, structure, and relationships conveyed through presentation can be programmatically determined or are available in text.		Pass	
[1.3.2 Meaningful Sequence](#) When the sequence in which content is presented affects its meaning, a correct reading sequence can be programmatically determined.		Pass	
[1.3.3 Sensory Characteristics](#) Instructions provided for understanding and operating content do not rely solely on sensory characteristics of components such as shape, color, size, visual location, orientation, or sound.	Any instructions on this page do not rely upon shape, size, sound, or visual location.	Pass	
[1.3.4 Orientation](#) Content does not restrict its view and operation to a single display orientation, such as portrait or landscape, unless a specific display orientation is essential.	Orientation of page content is not restricted to only portrait or landscape.	Pass	
[1.3.5 Identify Input Purpose](#) The purpose of each input field collecting information about the user can be programmatically determined when: ● The input field serves a purpose identified in the Input Purposes for	There are no input fields collecting user information on this page.	N/A	

User Interface Components section; and • The content is implemented using technologies with support for identifying the expected meaning for form input data.			
1.4.1 Use of colour Color is not used as the only visual means of conveying information, indicating an action, prompting a response, or distinguishing a visual element.	Color is not used as the only visual means of conveying information on this page.	Pass	
1.4.2 Audio Control If any audio on a Web page plays automatically for more than 3 seconds, either a mechanism is available to pause or stop the audio, or a mechanism is available to control audio volume independently from the overall system volume level.	There is no audio content that plays automatically on this page.	N/A	
1.4.3 Contrast (Minimum) The visual presentation of text and images of text has a contrast ratio of at least 4.5:1, except for the following: • **Large-scale text** and images of large-scale text have a contrast ratio of at least 3:1; • **Incidental text** or images that are part of an inactive user interface component, that are pure decoration, that are not visible to anyone, or that are part of a picture that contains significant other visual content • **Logotypes** that include text as part of a logo or brand name		Pass	
1.4.4 Resize text Except for captions and images of text, text can be resized without assistive technology up to 200 percent without loss of content or functionality.	The page is readable and functional when the page is zoomed to 200%.	Pass	
1.4.5 Images of text If the technologies being used can achieve the visual presentation, text is used to convey information rather than images of text except for the following: • Where the image of text can be visually customized to the user's requirements; • A particular presentation of text is essential to the information being conveyed.	The image of text does not include an accompanying text based description. **Recommendation:** Avoid the use of images of text where possible, or include an accompanying text based description.	Fail	C

1.4.10 Reflow Content can be presented without loss of information or functionality, and without requiring scrolling in two dimensions for: • **Vertical scrolling** content at a width equivalent to 320 CSS pixels; • **Horizontal scrolling** content at a height equivalent to 256 CSS pixels. Except for parts of the content which require two-dimensional layout for usage or meaning.	No loss of content or functionality occurs and horizontal scrolling is avoided when content is presented at a width of 320 pixels.	Pass	
1.4.11 Non-text Contrast The visual presentation of the following have a contrast ratio of at least 3:1 against adjacent color(s): • Visual information required to identify user interface components and states, except for inactive components or where the appearance of the component is determined by the user agent and not modified by the author; • Parts of graphics required to understand the content, except when a particular presentation of graphics is essential to the information being conveyed.		Pass	
1.4.12 Text Spacing In content implemented using markup languages that support the following text style properties, no loss of content or functionality occurs by setting all of the following and by changing no other style property: • **Line height** (line spacing) to at least 1.5 times the font size; • **Spacing** following paragraphs to at least 2 times the font size; • **Letter spacing** (tracking) to at least 0.12 times the font size; • **Word spacing** to at least 0.16 times the font size.	No loss of content or functionality occurs when the user adapts text line height/spacing to the minimum requirements for this checkpoint.	Pass	
1.4.13 Content on Hover or Focus Where receiving and then removing pointer hover or keyboard focus triggers additional content to become visible and then hidden, the following are true: • **Dismissable** - A mechanism is available to dismiss the additional content without moving pointer hover or keyboard focus, unless the additional content communicates an input error or does not obscure or replace other content;	No additional content is presented on hover or keyboard focus on this page.	Pass	

● **Hoverable** - If pointer hover can trigger the additional content, then the pointer can be moved over the additional content without the additional content disappearing; ● **Persistent** - The additional content remains visible until the hover or focus trigger is removed, the user dismisses it, or its information is no longer valid.		
2.1.1 Keyboard All functionality of the content is operable through a keyboard interface without requiring specific timings for individual keystrokes, except where the underlying function requires input that depends on the path of the user's movement and not just the endpoints.	All functionality of the content is operable through a keyboard interface.	Pass
2.1.2 No keyboard traps If keyboard focus can be moved to a component of the page using a keyboard interface, then focus can be moved away from that component using only a keyboard interface, and, if it requires more than unmodified arrow or tab keys or other standard exit methods, the user is advised of the method for moving focus away.	There are no keyboard traps present on this page.	Pass
2.1.4 Character Key Shortcuts If a keyboard shortcut is implemented in content using only letter (including upper- and lower-case letters), punctuation, number, or symbol characters, then at least one of the following is true: ● **Turn off** - A mechanism is available to turn the shortcut off; ● **Remap** - A mechanism is available to remap the shortcut to use one or more non-printable keyboard characters (e.g. Ctrl, Alt, etc); ● **Active only on focu**s - The keyboard shortcut for a user interface component is only active when that component has focus.	There are no character key shortcuts for this page.	N/A
2.2.1 Timing Adjustable For each time limit that is set by the content, at least one of the following is true: ● **Turn off** - The user is allowed to turn off the time limit before encountering it; or ● **Adjust** - The user is allowed to adjust the time limit before encountering it over a wide range that is at least ten	There is no content on the page that requires adjustable timing.	N/A

times the length of the default setting; or ● **Extend** - The user is warned before time expires and given at least 20 seconds to extend the time limit with a simple action (for example, "press the space bar"), and the user is allowed to extend the time limit at least ten times; or ● **Real-time Exception** - The time limit is a required part of a real-time event (for example, an auction), and no alternative to the time limit is possible; or ● **Essential Exception** - The time limit is essential and extending it would invalidate the activity; or ● **20 Hour Exception** - The time limit is longer than 20 hours.			
2.2.2 Pause, Stop, Hide For moving, blinking, scrolling, or auto-updating information, all of the following are true: ● **Moving, blinking, scrolling** - For any moving, blinking or scrolling information that (1) starts automatically, (2) lasts more than five seconds, and (3) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it unless the movement, blinking, or scrolling is part of an activity where it is essential; and ● **Auto-updating** - For any auto-updating information that (1) starts automatically and (2) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it or to control the frequency of the update unless the auto-updating is part of an activity where it is essential.	There is no moving, blinking, scrolling or auto-updating content on the page.	N/A	
2.3.1 Three Flashes or Below Threshold Web pages do not contain anything that flashes more than three times in any one second period, or the flash is below the general flash and red flash thresholds.	There is no flashing content on this page.	N/A	
2.4.1 Bypass Blocks A mechanism is available to bypass blocks of content that are repeated on multiple Web pages.	A skip-to-content button is present.	Pass	

2.4.2 Page Titled Web pages have titles that describe topic or purpose.	The page has an appropriate title.	Pass	
2.4.3 Focus Order If a Web page can be navigated sequentially and the navigation sequences affect meaning or operation, focusable components receive focus in an order that preserves meaning and operability.		Pass	
2.4.4 Link Purpose (In context) The purpose of each link can be determined from the link text alone or from the link text together with its programmatically determined link context, except where the purpose of the link would be ambiguous to users in general.	The purpose of each link can be determined from the link text alone, or from the link text and its context.	Pass	
2.4.5 Multiple Ways More than one way is available to locate a Web page within a set of Web pages except where the Web Page is the result of, or a step in a process.	Multiple ways are available to find other web pages on the site.	Pass	
2.4.6 Headings and Labels Headings and labels describe topic or purpose. Page headings and labels for form and interactive controls are informative. Avoid duplicating heading (e.g., "More Details") or label text (e.g., "First Name") unless the structure provides adequate differentiation between them.	Page headings and labels for form and interactive controls are informative. However, more headings should be introduced to this page given its lengthy text based content- this is not a requirement.	Pass	
2.4.7 Focus Visible Any keyboard operable user interface has a mode of operation where the keyboard focus indicator is visible.	User interface components which have a mode of operation can receive an appropriate keyboard focus indicator.	Pass	
2.5.1 Pointer Gestures All functionality that uses multipoint or path-based gestures for operation can be operated with a single pointer without a path-based gesture, unless a multipoint or path-based gesture is essential.	There is no content on the page that uses multipoint or path-based gestures.	N/A	
2.5.2 Pointer Cancellation For functionality that can be operated using a single pointer, at least one of the following is true: ● **No Down-Event** - The down-event of the pointer is not used to execute any part of the function;		Pass	

● **Abort or Undo** - Completion of the function is on the up-event, and a mechanism is available to abort the function before completion or to undo the function after completion; ● **Up Reversal** - The up-event reverses any outcome of the preceding down-event; ● **Essential** - Completing the function on the down-event is essential.		Pass	
2.5.3 Label in Name For user interface components with labels that include text or images of text, the name contains the text that is presented visually.		Pass	
2.5.4 Motion Actuation Functionality that can be operated by device motion or user motion can also be operated by user interface components and responding to the motion can be disabled to prevent accidental actuation, except when: ● **Supported Interface** - The motion is used to operate functionality through an accessibility supported interface; ● **Essential** - The motion is essential for the function and doing so would invalidate the activity.	There is no content that can be operated by device motion or user motion.	N/A	
3.1.1 Language of Page The default human language of each Web page can be programmatically determined.	The default language of this page is 'en'.	Pass	
3.1.2 Language of Parts The human language of each passage or phrase in the content can be programmatically determined except for proper names, technical terms, words of indeterminate language, and words or phrases that have become part of the vernacular of the immediately surrounding text.	There is no content on the page presented in a different language to the page default.	N/A	
3.2.1 On Focus When any user interface component receives focus, it does not initiate a change of context.	Focus states do not initiate a change of context on this page.	Pass	
3.2.2 On Input Changing the setting of any user interface component does not automatically cause a change of context unless the user has been advised of the behavior before using the component.	There are no UI components that have explicit settings that can be changed by the user on this page.	N/A	
3.2.3 Consistent Navigation		Pass	

Navigational mechanisms that are repeated on multiple Web pages within a set of Web pages occur in the same relative order each time they are repeated, unless a change is initiated by the user.			
3.2.4 Consistent Identification Components that have the same functionality within a set of Web pages are identified consistently.		Pass	
3.3.1 Error Identification If an input error is automatically detected, the item that is in error is identified and the error is described to the user in text.	There are no inputs on this page that require error identification.	N/A	
3.3.2 Labels or Instructions Labels or instructions are provided when content requires user input.		Pass	
3.3.3 Error Suggestion If an input error is automatically detected and suggestions for correction are known, then the suggestions are provided to the user, unless it would jeopardize the security or purpose of the content.	There are no inputs on this page that require error suggestions.	N/A	
3.3.4 Error Prevention For Web pages that cause legal commitments or financial transactions for the user to occur, that modify or delete user-controllable data in data storage systems, or that submit user test responses, at least one of the following is true: ● **Reversible** - Submissions are reversible. ● **Checked** - Data entered by the user is checked for input errors and the user is provided an opportunity to correct them. ● **Confirmed** - A mechanism is available for reviewing, confirming, and correcting information before finalizing the submission.	There are no inputs on this page that require error prevention.	N/A	
4.1.1 Parsing In content implemented using markup languages, elements have complete start and end tags, elements are nested according to their specifications, elements do not contain duplicate attributes, and any IDs are unique, except where the specifications allow these features.		Pass	
4.1.2 Name, Role, Value		Pass	

For all user interface components (including but not limited to: form elements, links and components generated by scripts), the name and role can be programmatically determined; states, properties, and values that can be set by the user can be programmatically set; and notification of changes to these items is available to user agents, including assistive technologies.			
4.1.3 Status Messages In content implemented using markup languages, status messages can be programmatically determined through role or properties such that they can be presented to the user by assistive technologies without receiving focus.	There are no status messages present on this page.	N/A	

Detailed results for: Content page (Joint Independent Audit Committee)

URL:	https://www.northyorkshire-pfcc.gov.uk/police-oversight/governance/jiac/
Date audited:	02/12/2020
Google Lighthouse score:	100
WCAG Checkpoints passed:	50/50

WCAG Checkpoint	Remarks and explanations	Status	FAO
1.1.1 Non-text Content All non-text content that is presented to the user has a text alternative that serves the equivalent purpose, except for the situations listed below: ● Controls and inputs ● Time-based media ● Tests and quizzes ● Sensory based ● CAPTCHA ● Decorative or invisible content		Pass	
1.2.1 Audio-only and Video-only (Prerecorded) For prerecorded audio-only and prerecorded video-only media, the following are true, except when the audio or video is a media alternative for text and is clearly labeled as such. Prerecorded Audio-only: ● An alternative for time-based media is provided that presents equivalent information for prerecorded audio-only content. Prerecorded Video-only: ● Either an alternative for time-based media or an audio track is provided that presents equivalent information for prerecorded video-only content.	There is no audio-only or video-only content on this page.	N/A	
1.2.2 Captions (Prerecorded) Captions are provided for all pre recorded audio content in synchronized media, except when the media is a media alternative for text and is clearly labeled as such.	There is no pre-recorded audio content on this page.	N/A	
1.2.3 Audio Description or Media Alternative (Prerecorded) An alternative for time-based media or audio description of the prerecorded video content is provided for synchronized media, except when	There is no time-based media or pre-recorded video on this page.	N/A	

the media is a media alternative for text and is clearly labeled as such.			
1.2.4 Captions (Live) Captions are provided for all live audio content in synchronized media.	There is no live audio content on this page.	N/A	
1.2.5 Audio Description (Prerecorded) Audio description is provided for all prerecorded video content in synchronized media.	There is no pre-recorded video content on this page.	N/A	
1.3.1 Info and Relationships Information, structure, and relationships conveyed through presentation can be programmatically determined or are available in text.		Pass	
1.3.2 Meaningful Sequence When the sequence in which content is presented affects its meaning, a correct reading sequence can be programmatically determined.		Pass	
1.3.3 Sensory Characteristics Instructions provided for understanding and operating content do not rely solely on sensory characteristics of components such as shape, color, size, visual location, orientation, or sound.	Any instructions on this page do not rely upon shape, size, sound, or visual location.	Pass	
1.3.4 Orientation Content does not restrict its view and operation to a single display orientation, such as portrait or landscape, unless a specific display orientation is essential.	Orientation of page content is not restricted to only portrait or landscape.	Pass	
1.3.5 Identify Input Purpose The purpose of each input field collecting information about the user can be programmatically determined when: • The input field serves a purpose identified in the Input Purposes for User Interface Components section; and • The content is implemented using technologies with support for identifying the expected meaning for form input data.	There are no input fields collecting user information on this page.	N/A	
1.4.1 Use of colour Color is not used as the only visual means of conveying information, indicating an action, prompting a response, or distinguishing a visual element.	Color is not used as the only visual means of conveying information on this page.	Pass	

1.4.2 Audio Control If any audio on a Web page plays automatically for more than 3 seconds, either a mechanism is available to pause or stop the audio, or a mechanism is available to control audio volume independently from the overall system volume level.	There is no audio content that plays automatically on this page.	N/A	
1.4.3 Contrast (Minimum) The visual presentation of text and images of text has a contrast ratio of at least 4.5:1, except for the following: ● **Large-scale text** and images of large-scale text have a contrast ratio of at least 3:1; ● **Incidental text** or images that are part of an inactive user interface component, that are pure decoration, that are not visible to anyone, or that are part of a picture that contains significant other visual content ● **Logotypes** that include text as part of a logo or brand name		Pass	
1.4.4 Resize text Except for captions and images of text, text can be resized without assistive technology up to 200 percent without loss of content or functionality.	The page is readable and functional when the page is zoomed to 200%.	Pass	
1.4.5 Images of text If the technologies being used can achieve the visual presentation, text is used to convey information rather than images of text except for the following: ● Where the image of text can be visually customized to the user's requirements; ● A particular presentation of text is essential to the information being conveyed.	Where an image of text is used, it is as a decorative piece of content (i.e. no loss of information occurs should it not be present).	Pass	
1.4.10 Reflow Content can be presented without loss of information or functionality, and without requiring scrolling in two dimensions for: ● **Vertical scrolling** content at a width equivalent to 320 CSS pixels; ● **Horizontal scrolling** content at a height equivalent to 256 CSS pixels. Except for parts of the content which require two-dimensional layout for usage or meaning.	No loss of content or functionality occurs and horizontal scrolling is avoided when content is presented at a width of 320 pixels.	Pass	
1.4.11 Non-text Contrast		Pass	

The visual presentation of the following have a contrast ratio of at least 3:1 against adjacent color(s): • Visual information required to identify user interface components and states, except for inactive components or where the appearance of the component is determined by the user agent and not modified by the author; • Parts of graphics required to understand the content, except when a particular presentation of graphics is essential to the information being conveyed.			
1.4.12 Text Spacing In content implemented using markup languages that support the following text style properties, no loss of content or functionality occurs by setting all of the following and by changing no other style property: • **Line height** (line spacing) to at least 1.5 times the font size; • **Spacing** following paragraphs to at least 2 times the font size; • **Letter spacing** (tracking) to at least 0.12 times the font size; • **Word spacing** to at least 0.16 times the font size.	No loss of content or functionality occurs when the user adapts text line height/spacing to the minimum requirements for this checkpoint.	Pass	
1.4.13 Content on Hover or Focus Where receiving and then removing pointer hover or keyboard focus triggers additional content to become visible and then hidden, the following are true: • **Dismissable** - A mechanism is available to dismiss the additional content without moving pointer hover or keyboard focus, unless the additional content communicates an input error or does not obscure or replace other content; • **Hoverable** - If pointer hover can trigger the additional content, then the pointer can be moved over the additional content without the additional content disappearing; • **Persistent** - The additional content remains visible until the hover or focus trigger is removed, the user dismisses it, or its information is no longer valid.	No additional content is presented on hover or keyboard focus on this page.	Pass	

2.1.1 Keyboard All functionality of the content is operable through a keyboard interface without requiring specific timings for individual keystrokes, except where the underlying function requires input that depends on the path of the user's movement and not just the endpoints.	All functionality of the content is operable through a keyboard interface.	Pass	
2.1.2 No keyboard traps If keyboard focus can be moved to a component of the page using a keyboard interface, then focus can be moved away from that component using only a keyboard interface, and, if it requires more than unmodified arrow or tab keys or other standard exit methods, the user is advised of the method for moving focus away.	There are no keyboard traps present on this page.	Pass	
2.1.4 Character Key Shortcuts If a keyboard shortcut is implemented in content using only letter (including upper- and lower-case letters), punctuation, number, or symbol characters, then at least one of the following is true: • **Turn off** - A mechanism is available to turn the shortcut off; • **Remap** - A mechanism is available to remap the shortcut to use one or more non-printable keyboard characters (e.g. Ctrl, Alt, etc); • **Active only on focus** - The keyboard shortcut for a user interface component is only active when that component has focus.	There are no character key shortcuts for this page.	N/A	
2.2.1 Timing Adjustable For each time limit that is set by the content, at least one of the following is true: • **Turn off** - The user is allowed to turn off the time limit before encountering it; or • **Adjust** - The user is allowed to adjust the time limit before encountering it over a wide range that is at least ten times the length of the default setting; or • **Extend** - The user is warned before time expires and given at least 20 seconds to extend the time limit with a simple action (for example, "press the space bar"), and the user is allowed to extend the time limit at least ten times; or • **Real-time Exception** - The time limit is a required part of a real-time event	There is no content on the page that requires adjustable timing.	N/A	

(for example, an auction), and no alternative to the time limit is possible; or ● **Essential Exception** - The time limit is essential and extending it would invalidate the activity; or ● **20 Hour Exception** - The time limit is longer than 20 hours.			
2.2.2 Pause, Stop, Hide For moving, blinking, scrolling, or auto-updating information, all of the following are true: ● **Moving, blinking, scrolling** - For any moving, blinking or scrolling information that (1) starts automatically, (2) lasts more than five seconds, and (3) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it unless the movement, blinking, or scrolling is part of an activity where it is essential; and ● **Auto-updating** - For any auto-updating information that (1) starts automatically and (2) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it or to control the frequency of the update unless the auto-updating is part of an activity where it is essential.	There is no moving, blinking, scrolling or auto-updating content on the page.	N/A	
2.3.1 Three Flashes or Below Threshold Web pages do not contain anything that flashes more than three times in any one second period, or the flash is below the general flash and red flash thresholds.	There is no flashing content on this page.	N/A	
2.4.1 Bypass Blocks A mechanism is available to bypass blocks of content that are repeated on multiple Web pages.	A skip-to-content button is present.	Pass	
2.4.2 Page Titled Web pages have titles that describe topic or purpose.	The page has an appropriate title.	Pass	
2.4.3 Focus Order If a Web page can be navigated sequentially and the navigation sequences affect meaning or operation, focusable components receive focus in an order that preserves meaning and operability.		Pass	

2.4.4 Link Purpose (In context) The purpose of each link can be determined from the link text alone or from the link text together with its programmatically determined link context, except where the purpose of the link would be ambiguous to users in general.	The purpose of each link can be determined from the link text alone, or from the link text and its context.	Pass	
2.4.5 Multiple Ways More than one way is available to locate a Web page within a set of Web pages except where the Web Page is the result of, or a step in a process.	Multiple ways are available to find other web pages on the site.	Pass	
2.4.6 Headings and Labels Headings and labels describe topic or purpose. Page headings and labels for form and interactive controls are informative. Avoid duplicating heading (e.g., "More Details") or label text (e.g., "First Name") unless the structure provides adequate differentiation between them.		Pass	
2.4.7 Focus Visible Any keyboard operable user interface has a mode of operation where the keyboard focus indicator is visible.	User interface components which have a mode of operation can receive an appropriate keyboard focus indicator.	Pass	
2.5.1 Pointer Gestures All functionality that uses multipoint or path-based gestures for operation can be operated with a single pointer without a path-based gesture, unless a multipoint or path-based gesture is essential.	There is no content on the page that uses multipoint or path-based gestures.	N/A	
2.5.2 Pointer Cancellation For functionality that can be operated using a single pointer, at least one of the following is true: ● **No Down-Event** - The down-event of the pointer is not used to execute any part of the function; ● **Abort or Undo** - Completion of the function is on the up-event, and a mechanism is available to abort the function before completion or to undo the function after completion; ● **Up Reversal** - The up-event reverses any outcome of the preceding down-event; ● **Essential** - Completing the function on the down-event is essential.		Pass	
2.5.3 Label in Name		Pass	

For user interface components with labels that include text or images of text, the name contains the text that is presented visually.			
2.5.4 Motion Actuation Functionality that can be operated by device motion or user motion can also be operated by user interface components and responding to the motion can be disabled to prevent accidental actuation, except when: • **Supported Interface** - The motion is used to operate functionality through an accessibility supported interface; • **Essential** - The motion is essential for the function and doing so would invalidate the activity.	There is no content that can be operated by device motion or user motion.	N/A	
3.1.1 Language of Page The default human language of each Web page can be programmatically determined.	The default language of this page is 'en'.	Pass	
3.1.2 Language of Parts The human language of each passage or phrase in the content can be programmatically determined except for proper names, technical terms, words of indeterminate language, and words or phrases that have become part of the vernacular of the immediately surrounding text.	There is no content on the page presented in a different language to the page default.	N/A	
3.2.1 On Focus When any user interface component receives focus, it does not initiate a change of context.	Focus states do not initiate a change of context on this page.	Pass	
3.2.2 On Input Changing the setting of any user interface component does not automatically cause a change of context unless the user has been advised of the behavior before using the component.	There are no UI components that have explicit settings that can be changed by the user on this page.	N/A	
3.2.3 Consistent Navigation Navigational mechanisms that are repeated on multiple Web pages within a set of Web pages occur in the same relative order each time they are repeated, unless a change is initiated by the user.		Pass	
3.2.4 Consistent Identification Components that have the same functionality within a set of Web pages are identified consistently.		Pass	

3.3.1 Error Identification If an input error is automatically detected, the item that is in error is identified and the error is described to the user in text.	There are no inputs on this page that require error identification.	N/A	
3.3.2 Labels or Instructions Labels or instructions are provided when content requires user input.		Pass	
3.3.3 Error Suggestion If an input error is automatically detected and suggestions for correction are known, then the suggestions are provided to the user, unless it would jeopardize the security or purpose of the content.	There are no inputs on this page that require error suggestions.	N/A	

3.3.4 Error Prevention
For Web pages that cause legal commitments or financial transactions for the user to occur, that modify or delete user-controllable data in data storage systems, or that submit user test responses, at least one of the following is true:
  ● **Reversible** - Submissions are reversible.
  ● **Checked** - Data entered by the user is checked for input errors and the user is provided an opportunity to correct them.
  ● **Confirmed** - A mechanism is available for reviewing, confirming, and correcting information before finalizing the submission.
	There are no inputs on this page that require error prevention.	N/A	

4.1.1 Parsing In content implemented using markup languages, elements have complete start and end tags, elements are nested according to their specifications, elements do not contain duplicate attributes, and any IDs are unique, except where the specifications allow these features.		Pass	
4.1.2 Name, Role, Value For all user interface components (including but not limited to: form elements, links and components generated by scripts), the name and role can be programmatically determined; states, properties, and values that can be set by the user can be programmatically set; and notification of changes to these items is available to user agents, including assistive technologies.		Pass	
4.1.3 Status Messages	There are no status messages present on this page.	N/A	

In content implemented using markup languages, status messages can be programmatically determined through role or properties such that they can be presented to the user by assistive technologies without receiving focus.			

Detailed results for: PDF (Police and Crime Plan 2017 - 2021)

URL:	https://www.northyorkshire-pfcc.gov.uk/content/uploads/2017/03/PCC-Police-Crime-Plan-2017.pdf
Date audited:	15/09/2020
Google Lighthouse score:	N/A
WCAG Checkpoints passed:	45/50

WCAG Checkpoint	Remarks and explanations	Status	FAO
1.1.1 Non-text Content All non-text content that is presented to the user has a text alternative that serves the equivalent purpose, except for the situations listed below: ● Controls and inputs ● Time-based media ● Tests and quizzes ● Sensory based ● CAPTCHA ● Decorative or invisible content	Not all non-text content includes appropriate alternative text. **Recommendation:** Ensure all images include appropriate alternative text.	Fail	C
1.2.1 Audio-only and Video-only (Prerecorded) For prerecorded audio-only and prerecorded video-only media, the following are true, except when the audio or video is a media alternative for text and is clearly labeled as such. Prerecorded Audio-only: ● An alternative for time-based media is provided that presents equivalent information for prerecorded audio-only content. Prerecorded Video-only: ● Either an alternative for time-based media or an audio track is provided that presents equivalent information for prerecorded video-only content.	A PDF document cannot contain audio or video content.	N/A	
1.2.2 Captions (Prerecorded) Captions are provided for all pre recorded audio content in synchronized media, except when the media is a media alternative for text and is clearly labeled as such.	A PDF document cannot contain audio or video content.	N/A	
1.2.3 Audio Description or Media Alternative (Prerecorded) An alternative for time-based media or audio description of the prerecorded video content is provided for synchronized media, except when	A PDF document cannot contain audio or video content.	N/A	

the media is a media alternative for text and is clearly labeled as such.			
1.2.4 Captions (Live) Captions are provided for all live audio content in synchronized media.	A PDF document cannot contain audio or video content.	N/A	
1.2.5 Audio Description (Prerecorded) Audio description is provided for all prerecorded video content in synchronized media.	A PDF document cannot contain audio or video content.	N/A	
1.3.1 Info and Relationships Information, structure, and relationships conveyed through presentation can be programmatically determined or are available in text.	Formatting of the document is not suitable and so the content cannot be programmatically determined. **Recommendation:** A simple text document is formatted with double blank lines before titles, asterisks to indicate list items and other standard formatting conventions so that its structure can be programmatically determined.	Fail	C
1.3.2 Meaningful Sequence When the sequence in which content is presented affects its meaning, a correct reading sequence can be programmatically determined.		N/A	
1.3.3 Sensory Characteristics Instructions provided for understanding and operating content do not rely solely on sensory characteristics of components such as shape, color, size, visual location, orientation, or sound.		N/A	
1.3.4 Orientation Content does not restrict its view and operation to a single display orientation, such as portrait or landscape, unless a specific display orientation is essential.		N/A	
1.3.5 Identify Input Purpose The purpose of each input field collecting information about the user can be programmatically determined when: • The input field serves a purpose identified in the Input Purposes for User Interface Components section; and • The content is implemented using technologies with support for		N/A	

identifying the expected meaning for form input data.			
1.4.1 Use of colour Color is not used as the only visual means of conveying information, indicating an action, prompting a response, or distinguishing a visual element.	Color is not used as the only visual means of conveying information in this document.	Pass	
1.4.2 Audio Control If any audio on a Web page plays automatically for more than 3 seconds, either a mechanism is available to pause or stop the audio, or a mechanism is available to control audio volume independently from the overall system volume level.	A PDF document cannot contain audio or video content.	N/A	
1.4.3 Contrast (Minimum) The visual presentation of text and images of text has a contrast ratio of at least 4.5:1, except for the following: ● **Large-scale text** and images of large-scale text have a contrast ratio of at least 3:1; ● **Incidental text** or images that are part of an inactive user interface component, that are pure decoration, that are not visible to anyone, or that are part of a picture that contains significant other visual content ● **Logotypes** that include text as part of a logo or brand name	There are multiple instances of very low colour contrast throughout the document, including white/blue, grey/blue colour combinations. **Recommendation:** Ensure that all text has a contrast ratio of at least 4.5:1.	Fail	C
1.4.4 Resize text Except for captions and images of text, text can be resized without assistive technology up to 200 percent without loss of content or functionality.		Pass	
1.4.5 Images of text If the technologies being used can achieve the visual presentation, text is used to convey information rather than images of text except for the following: ● Where the image of text can be visually customized to the user's requirements; ● A particular presentation of text is essential to the information being conveyed.	Where an image of text is used, it is as a decorative piece of content (i.e. no loss of information occurs should it not be present).	Pass	
1.4.10 Reflow Content can be presented without loss of information or functionality, and without requiring scrolling in two dimensions for:		N/A	

● **Vertical scrolling** content at a width equivalent to 320 CSS pixels; ● **Horizontal scrolling** content at a height equivalent to 256 CSS pixels. Except for parts of the content which require two-dimensional layout for usage or meaning.			
1.4.11 Non-text Contrast The visual presentation of the following have a contrast ratio of at least 3:1 against adjacent color(s): ● Visual information required to identify user interface components and states, except for inactive components or where the appearance of the component is determined by the user agent and not modified by the author; ● Parts of graphics required to understand the content, except when a particular presentation of graphics is essential to the information being conveyed.		N/A	
1.4.12 Text Spacing In content implemented using markup languages that support the following text style properties, no loss of content or functionality occurs by setting all of the following and by changing no other style property: ● **Line height** (line spacing) to at least 1.5 times the font size; ● **Spacing** following paragraphs to at least 2 times the font size; ● **Letter spacing** (tracking) to at least 0.12 times the font size; ● **Word spacing** to at least 0.16 times the font size.	The document should be formatted with double blank lines before titles, asterisks to indicate list items and other standard formatting conventions so that its structure can be programmatically determined.	Fail	C
1.4.13 Content on Hover or Focus Where receiving and then removing pointer hover or keyboard focus triggers additional content to become visible and then hidden, the following are true: ● **Dismissable** - A mechanism is available to dismiss the additional content without moving pointer hover or keyboard focus, unless the additional content communicates an input error or does not obscure or replace other content; ● **Hoverable** - If pointer hover can trigger the additional content, then the pointer can be moved over the additional		N/A	

content without the additional content disappearing; ● **Persistent** - The additional content remains visible until the hover or focus trigger is removed, the user dismisses it, or its information is no longer valid.			
2.1.1 Keyboard All functionality of the content is operable through a keyboard interface without requiring specific timings for individual keystrokes, except where the underlying function requires input that depends on the path of the user's movement and not just the endpoints.	All functionality of the content is operable through a keyboard interface.	Pass	
2.1.2 No keyboard traps If keyboard focus can be moved to a component of the page using a keyboard interface, then focus can be moved away from that component using only a keyboard interface, and, if it requires more than unmodified arrow or tab keys or other standard exit methods, the user is advised of the method for moving focus away.		N/A	
2.1.4 Character Key Shortcuts If a keyboard shortcut is implemented in content using only letter (including upper- and lower-case letters), punctuation, number, or symbol characters, then at least one of the following is true: ● **Turn off** - A mechanism is available to turn the shortcut off; ● **Remap** - A mechanism is available to remap the shortcut to use one or more non-printable keyboard characters (e.g. Ctrl, Alt, etc); ● **Active only on focu**s - The keyboard shortcut for a user interface component is only active when that component has focus.		N/A	
2.2.1 Timing Adjustable For each time limit that is set by the content, at least one of the following is true: ● **Turn off** - The user is allowed to turn off the time limit before encountering it; or ● **Adjust** - The user is allowed to adjust the time limit before encountering it over a wide range that is at least ten times the length of the default setting; or ● **Extend** - The user is warned before time expires and given at least 20		N/A	

seconds to extend the time limit with a simple action (for example, "press the space bar"), and the user is allowed to extend the time limit at least ten times; or ● **Real-time Exception** - The time limit is a required part of a real-time event (for example, an auction), and no alternative to the time limit is possible; or ● **Essential Exception** - The time limit is essential and extending it would invalidate the activity; or ● **20 Hour Exception** - The time limit is longer than 20 hours.			
2.2.2 Pause, Stop, Hide For moving, blinking, scrolling, or auto-updating information, all of the following are true: ● **Moving, blinking, scrolling** - For any moving, blinking or scrolling information that (1) starts automatically, (2) lasts more than five seconds, and (3) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it unless the movement, blinking, or scrolling is part of an activity where it is essential; and ● **Auto-updating** - For any auto-updating information that (1) starts automatically and (2) is presented in parallel with other content, there is a mechanism for the user to pause, stop, or hide it or to control the frequency of the update unless the auto-updating is part of an activity where it is essential.		N/A	
2.3.1 Three Flashes or Below Threshold Web pages do not contain anything that flashes more than three times in any one second period, or the flash is below the general flash and red flash thresholds.		N/A	
2.4.1 Bypass Blocks A mechanism is available to bypass blocks of content that are repeated on multiple Web pages.		N/A	
2.4.2 Page Titled Web pages have titles that describe topic or purpose.	The page has an appropriate title.	Pass	

2.4.3 Focus Order If a Web page can be navigated sequentially and the navigation sequences affect meaning or operation, focusable components receive focus in an order that preserves meaning and operability.		N/A	
2.4.4 Link Purpose (In context) The purpose of each link can be determined from the link text alone or from the link text together with its programmatically determined link context, except where the purpose of the link would be ambiguous to users in general.		N/A	
2.4.5 Multiple Ways More than one way is available to locate a Web page within a set of Web pages except where the Web Page is the result of, or a step in a process.		N/A	
2.4.6 Headings and Labels Headings and labels describe topic or purpose. Page headings and labels for form and interactive controls are informative. Avoid duplicating heading (e.g., "More Details") or label text (e.g., "First Name") unless the structure provides adequate differentiation between them.	Appropriate headings are not used across the document as heading tags.	Fail	C
2.4.7 Focus Visible Any keyboard operable user interface has a mode of operation where the keyboard focus indicator is visible.		N/A	
2.5.1 Pointer Gestures All functionality that uses multipoint or path-based gestures for operation can be operated with a single pointer without a path-based gesture, unless a multipoint or path-based gesture is essential.		N/A	
2.5.2 Pointer Cancellation For functionality that can be operated using a single pointer, at least one of the following is true: ● **No Down-Event** - The down-event of the pointer is not used to execute any part of the function; ● **Abort or Undo** - Completion of the function is on the up-event, and a mechanism is available to abort the function before completion or to undo the function after completion;		N/A	

● **Up Reversal** - The up-event reverses any outcome of the preceding down-event; ● **Essential** - Completing the function on the down-event is essential.			
2.5.3 Label in Name For user interface components with labels that include text or images of text, the name contains the text that is presented visually.		N/A	
2.5.4 Motion Actuation Functionality that can be operated by device motion or user motion can also be operated by user interface components and responding to the motion can be disabled to prevent accidental actuation, except when: ● **Supported Interface** - The motion is used to operate functionality through an accessibility supported interface; ● **Essential** - The motion is essential for the function and doing so would invalidate the activity.		N/A	
3.1.1 Language of Page The default human language of each Web page can be programmatically determined.	The default language of this page is 'en'.	Pass	
3.1.2 Language of Parts The human language of each passage or phrase in the content can be programmatically determined except for proper names, technical terms, words of indeterminate language, and words or phrases that have become part of the vernacular of the immediately surrounding text.		N/A	
3.2.1 On Focus When any user interface component receives focus, it does not initiate a change of context.		N/A	
3.2.2 On Input Changing the setting of any user interface component does not automatically cause a change of context unless the user has been advised of the behavior before using the component.		N/A	
3.2.3 Consistent Navigation Navigational mechanisms that are repeated on multiple Web pages within a set of Web pages occur in the same relative order each time they are repeated, unless a change is initiated by the user.		N/A	

3.2.4 Consistent Identification Components that have the same functionality within a set of Web pages are identified consistently.		N/A	
3.3.1 Error Identification If an input error is automatically detected, the item that is in error is identified and the error is described to the user in text.		N/A	
3.3.2 Labels or Instructions Labels or instructions are provided when content requires user input.	There are no labels or interactive elements in this PDf.	N/A	
3.3.3 Error Suggestion If an input error is automatically detected and suggestions for correction are known, then the suggestions are provided to the user, unless it would jeopardize the security or purpose of the content.		N/A	
3.3.4 Error Prevention For Web pages that cause legal commitments or financial transactions for the user to occur, that modify or delete user-controllable data in data storage systems, or that submit user test responses, at least one of the following is true: ● **Reversible** - Submissions are reversible. ● **Checked** - Data entered by the user is checked for input errors and the user is provided an opportunity to correct them. ● **Confirmed** - A mechanism is available for reviewing, confirming, and correcting information before finalizing the submission.		N/A	
4.1.1 Parsing In content implemented using markup languages, elements have complete start and end tags, elements are nested according to their specifications, elements do not contain duplicate attributes, and any IDs are unique, except where the specifications allow these features.		N/A	
4.1.2 Name, Role, Value For all user interface components (including but not limited to: form elements, links and components generated by scripts), the name and role can be programmatically determined; states, properties, and values that can be set by the user can be programmatically set; and notification of changes to these items is		N/A	

available to user agents, including assistive technologies.			
4.1.3 Status Messages In content implemented using markup languages, status messages can be programmatically determined through role or properties such that they can be presented to the user by assistive technologies without receiving focus.		N/A	

References

- Web Content Accessibility Guidelines (WCAG) Overview
  https://www.w3.org/WAI/intro/wcag
- Web Content Accessibility Guidelines 2.1
  https://www.w3.org/TR/WCAG21/
- Techniques for WCAG 2.1
  https://www.w3.org/WAI/WCAG21/Techniques/
- Accessibility Evaluation Resources
  http://www.w3.org/WAI/eval/
- Web Accessibility Evaluation Tools List
  https://www.w3.org/WAI/ER/tools/
- Using Combined Expertise to Evaluate Web Accessibility
  https://www.w3.org/WAI/eval/reviewteams

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